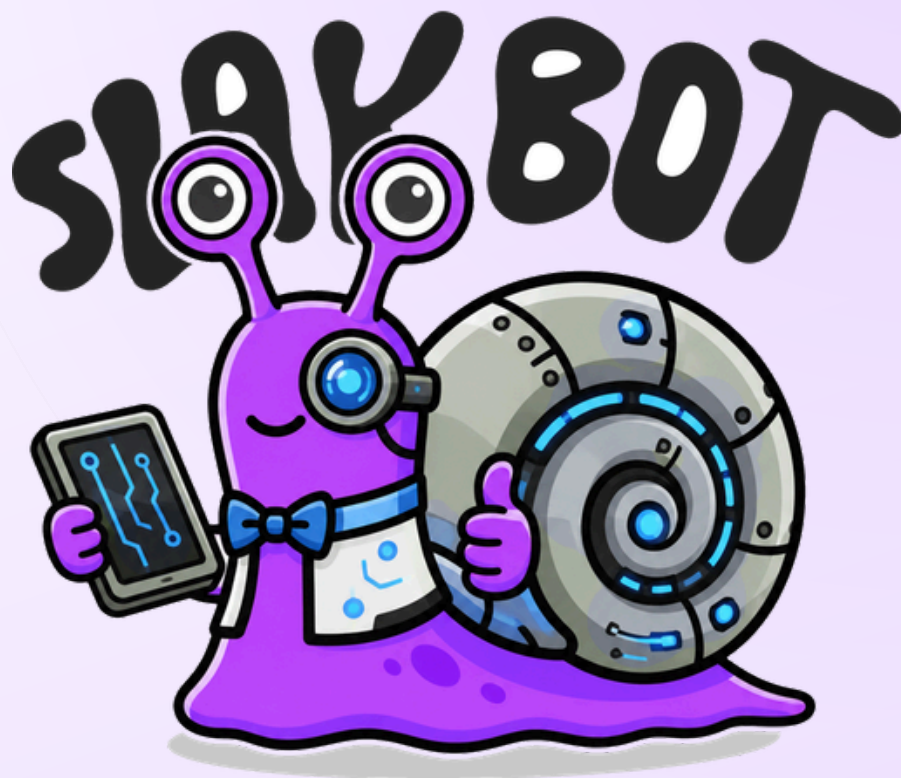




How SlakBot **works**

The guide for server owners and streamers

Contents

		SlakBot at a glance	3
01		Getting started	4
02		Twitch and your stream	10
03		OBS overlays and alerts	19
04		Notifications from your socials	27
05		Moderation and safety	32
06		Community and members	41
07		Messages, commands and extras	51
08		Privacy, data and help	58

SlakBot at a glance

SlakBot is one bot for your Discord server and your Twitch chat. You set everything up in one place: the web panel. This guide walks through every part: what it does, where to find it and what to keep in mind.



The Discord bot

Moderates, welcomes new members, shares your new videos and streams, and keeps track of levels, coins and leaderboards.



The Twitch chatbot

Joins your Twitch chat: commands, timers, moderation, clips and leaderboards. It links your Twitch to your Discord.



The web panel

This is where you switch everything on and off. You log in with Discord and pick your server. No code needed.

How to read this guide

- **Where** shows where to find a feature: in the panel or as a command in Discord.
- **Set up** gives the steps to turn it on.
- **Good to know** lists the default setting, the permissions the bot needs and the limits.
- Commands starting with / are typed in Discord. Commands starting with ! work in Twitch chat or as a custom Discord command.

01



Getting started

This chapter covers adding SlakBot to your server, logging in to the panel and setting up the basics: language, appearance, name and permissions. A few things are done in Discord itself with /setup, /help and /botname. Everything else is set up at panel.slakbot.nl.

Adding SlakBot to your server

Where slakbot.nl → 'Add to your server' button, or in the panel → '+ Add bot'

To add SlakBot you need the Manage Server permission on that server. Discord shows which permissions SlakBot asks for. Leave them ticked, or some features won't work. Once added, SlakBot picks a language by itself: Dutch if your Discord server's primary language is Dutch, English otherwise.

SET UP

- 1 Go to slakbot.nl and click 'Add to your server'.
- 2 In Discord, pick your server from the list.
- 3 Leave the permissions ticked and click Authorize.
- 4 Then type /setup in a channel on your server.

GOOD TO KNOW

- Your server isn't in Discord's list? Then you don't have the Manage Server permission there.
- The website button doesn't ask for Administrator. That means a few features need an extra permission later. See 'Permissions SlakBot needs'.
- The buttons in the panel do ask for Administrator. SlakBot then has every permission straight away.
- In Discord you can only set a primary language on a Community server. On an ordinary server SlakBot therefore picks English. You can change that under Language / Taal.

Logging in to the panel

Where panel.slakbot.nl

You log in with your Discord account. SlakBot asks Discord for your username and avatar, your server list and your member info on those servers, such as your roles. It never sees your password or your messages. You can only manage servers where you have the Manage Server permission, or that you own. A moderator role without that permission gives no access to the panel.

SET UP

- 1 Open panel.slakbot.nl. You're sent straight to Discord.
- 2 Click Authorize in Discord.
- 3 You now land on 'Your Servers'.

GOOD TO KNOW

- Getting a message that you don't have the 'Manage Server' permission on any server? Ask the server owner for it.

- You stay logged in for one day. After that you log in again.
- SlakBot keeps re-checking your permission. If you lose Manage Server, you can't change anything after about a minute.

Choosing a server

Where **Panel** → **Your Servers**

'Your Servers' lists the servers where you have Manage Server and SlakBot is already in. Click a server to open its settings. If SlakBot isn't in any of your servers yet, you see your servers here with '+ Add SlakBot'. Pick one and add SlakBot. When you come back to this tab, that server shows up in the list.

SET UP

- 1 Click the server you want to set up.
- 2 Want to switch later? Click your server's name at the top left of the panel and pick another one.

GOOD TO KNOW

- A server you just added isn't showing? Refresh the page. If that doesn't help, log out and back in.
- Use '+ Add bot to a new server' to add SlakBot to another server.

Overview

Where **Panel** → **Overview (the first page when you open a server)**

The Overview is your home page. It shows your features by group, each with a dot: On, On, but something is still missing, Off, or The bot has stopped. At the top are the things you need to fix yourself, such as a feature that's on but has no channel yet. If SlakBot is missing the Manage Roles permission, you'll see that here too.

SET UP

- 1 Open your server. You land on Overview automatically.
- 2 Work through the 'things you need to fix yourself' list from top to bottom.
- 3 Click the button next to a line to go to the right page.
- 4 Looking for a setting? Use the search box on the left.

GOOD TO KNOW

- Pages under 'To look at' have no dot. There is nothing to turn on or off there.
- On the old panel? There a feature shows ON, OFF or INCOMPLETE. On streamer servers you also see the 'Get started' checklist there, with your next Twitch steps.
- Want to go back to the old panel? Click 'Back to the old panel' at the bottom left.

Language / Taal

Where **Panel** → **Bot & content** → **Language / Taal**

Here you choose whether SlakBot uses Dutch or English on this server. That covers command replies, embeds, welcome messages and livestream alerts. The panel switches to the same language.

SET UP

- 1 Open Language / Taal.
- 2 Under 'Bot language', pick Nederlands or English.
- 3 Click 'Save'.
- 4 Is the panel still in the old language afterwards? Refresh the page.

GOOD TO KNOW

- The bot uses the new language straight away.
- Only Dutch and English are available.
- Text you wrote yourself, such as your own welcome message, is not translated by SlakBot.
- Slash command names follow each person's own Discord app language, not this setting. With English Discord you see `/botname`, for example; with any other language you see the Dutch name `/botnaam`.

Appearance

Where **Panel** → **Bot & content** → **Appearance**

Appearance controls how SlakBot's messages look, not its name or profile picture. Under 'Colors and shape' you pick the card colors and the avatar shape: Round, Rounded or Square. Under 'What each message looks like' you choose Card, Embed or Plain text for each message. A card is an image in your colors, an embed is the ordinary Discord block, and plain text is a single line without formatting.

SET UP

- 1 Open Appearance.
- 2 Pick the colors.
- 3 Choose the avatar shape.
- 4 For each message choose Card, Embed or Plain text: Rank card (`/rank`), Leaderboard (`/top`), Welcome message, Level-up alert, Shop (`/shop`), YouTube alert, Farewell message, Goal bar and Supporter wall.
- 5 Click Save.

GOOD TO KNOW

- By default everything is a Card with an orange accent color. Only the YouTube alert is an Embed by default.
- Plain text doesn't work for the YouTube alert: you get an Embed instead.
- A card is an image, so SlakBot needs the Attach files permission in that channel.
- A choice for a feature that's off only shows once you turn that feature on.

Bot name (/botname)

Where [Discord](#) → [/botname](#)

Use /botname to give SlakBot a name that only applies on your server. Anyone with Manage Server can do this. SlakBot remembers the name and puts it back after a restart. A profile picture per server isn't possible: the avatar is the same on every server and only SlakBot's maker can change it.

SET UP

- 1 Type /botname in a channel on your server.
- 2 Enter the new name under name, up to 32 characters.
- 3 Press Enter. Only you can see the confirmation.

COMMANDS

COMMAND

WHAT IT DOES

`/botname name:<new name>`

Gives SlakBot its own name on this server.

GOOD TO KNOW

- There's no bot name field in the panel. You can only do this with the command.
- Want the normal name back? Type /botname name:SlakBot.
- If you then change the name in Discord itself, SlakBot puts the /botname name back after a restart. So always use /botname.
- Getting an error? Give SlakBot the Change Nickname permission.

/setup

Where [Discord](#) → [/setup](#)

/setup is your starting point in Discord. It shows what's already set up for YouTube, Twitch, Welcome and Moderation, with buttons to the panel. Only you can see this message. Three quick-start buttons each turn something on in one click: 'Sample rank card' turns on Leveling, 'Welcome here' turns on welcome messages in this channel, and 'Enable Swarm shield' turns on Anti-Scam.

SET UP

- 1 Type /setup in a channel on your server. For 'Welcome here', do that in your welcome channel.
- 2 Click '📺 Open dashboard', or 📺 YouTube, 🟡 Twitch, 🧡 Welcome or 🔵 Moderation to go straight to that page.
- 3 Or click a quick-start button.

COMMANDS

COMMAND

WHAT IT DOES

`/setup`

Shows what's set up, with buttons to the panel and quick-start buttons.

GOOD TO KNOW

- Only members with Manage Server can use /setup and the quick-start buttons.
- /setup doesn't create channels or roles. You pick those in the panel.

- 'Sample rank card' and 'Welcome here' post an example in the channel. Everyone can see it.
- /setup only works in a server, not in a direct message.

/help

Where [Discord](#) → [/help](#)

/help lists every SlakBot command you're allowed to use on this server. They're in three groups: For everyone, Moderation and Admin. Commands you don't have permission for are hidden. At the bottom is a link to the panel. Only you can see the reply.

SET UP

- 1 Type /help in a channel on your server.

COMMANDS

COMMAND	WHAT IT DOES
/help	Shows all commands you're allowed to use here.

GOOD TO KNOW

- Everyone on the server can use /help, so a viewer only sees the commands they're allowed to use.
- The list shows each command's Dutch name and description, also on English servers. In English Discord you type the English name, for example /botname instead of /botnaam.

Permissions SlakBot needs

Where [Discord](#) → [Server Settings](#) → [Roles](#) → [SlakBot](#)

SlakBot can only do what its role in Discord allows. In every channel where it posts, it needs View Channel, Send Messages, Embed Links and Attach Files. To hand out roles it needs Manage Roles, and the SlakBot role has to sit above those roles. For moderation it needs Manage Messages, Kick Members, Ban Members and Timeout Members. If a permission is missing, that feature stays silent in that channel, because Discord blocks it without a message.

SET UP

- 1 In Discord, open Server Settings → Roles.
- 2 Drag the SlakBot role above the roles it should hand out or moderate.
- 3 Click the SlakBot role and turn on the permissions your features need.
- 4 Is a channel private? Check that channel's Permissions too.
- 5 Refresh the panel. If everything is right, the warnings are gone.

GOOD TO KNOW

- Tickets, Voice Channels, Counter channels, setting up the Captcha gate automatically, /lockdown and /slowmode also need Manage Channels. Voice Channels also need Move Members, and Invites needs Manage Server. SlakBot doesn't get these through the website button, so add them yourself.

- The panel shows what's missing. Channels where SlakBot can't look or post and roles it can't give are locked, with the reason next to them, for example 'the bot can't see this channel', 'the bot can't post here' or 'this role sits above the bot'.
- A command usually replies with 'I'm missing the permissions needed to do this' when SlakBot lacks a permission.
- A role that an integration manages, such as the Nitro Booster role, can never be given by SlakBot.
- SlakBot can't moderate members whose role is as high as or higher than its own.

02



Twitch and your stream

SlakBot connects your Twitch channel to your Discord server. It can join your Twitch chat as a chatbot, give your subs a Discord role automatically, announce when you go live, post new clips, keep a goal bar up to date and keep your stream statistics. You set everything up under the Twitch & Stream group in the panel. Link your Twitch channel first: many parts need it.

Linking your Twitch channel

Where **Panel** → **Twitch & Stream** → **Twitch Sub Roles** → button '♥ Link your Twitch channel' (the same button is also on Twitch Chat-bot, card 🗨️ Status)

Many Twitch features only work once SlakBot has access to your own Twitch channel: the chatbot, sub roles, a goal based on your subs or followers, and !clip. You link it once, through Twitch's own login screen.

SET UP

- 1 Open Twitch Sub Roles and click 'Link your Twitch channel'.
- 2 Log in to Twitch with your channel's account and allow everything Twitch asks for.
- 3 Back in the panel it says 'Connected as @yourchannel'.
- 4 Click 'Test connection' to check that Twitch passes on your subscribers.

GOOD TO KNOW

- Does something not work later, such as !clip or changing your stream title? Click 'Reconnect' and allow everything. You won't lose any settings, commands or coins.
- 'Disconnect' stops the sub roles and the chatbot, and deletes the stored access. If you link again later, switch 'Auto-assign sub roles' and 'SlakBot in my Twitch chat' back on.

Switching on the Twitch Chat-bot

Where **Panel** → **Twitch & Stream** → **Twitch Chat-bot** → card 🗨️ Status (at the top) and section ⚙️ Basics → card ⚙️ Settings

SlakBot can read along in your Twitch chat and reply. The chatbot is OFF by default. The 🗨️ Status card shows whether your channel is linked and when the bot last saw a chat message. If the bot can't talk, it tells you why there, in plain language.

SET UP

- 1 Link your Twitch channel first.
- 2 Turn on 'SlakBot in my Twitch chat' and click 'Save'.
- 3 In your own Twitch chat, type /mod followed by the bot name shown on the 🗨️ Status card.
- 4 Optionally change 'Prefix' (default !) and 'Global cooldown (seconds)' (default 2).
- 5 Want a greeting? Turn on 'Greet new chatters' and fill in a 'Greeting text'. {user} becomes the viewer's name. Without a text there is no greeting.

COMMANDS

COMMAND	WHAT IT DOES
<code>/mod <botname> (in your Twitch chat)</code>	Makes SlakBot a moderator in your channel.
<code>!title <text></code>	Shows the stream title. Mods and you can change it this way.
<code>!game <category></code>	Shows the category. Mods and you can change it this way.

GOOD TO KNOW

- Always make the bot a moderator. Otherwise 'followers only', slow mode or AutoMod block its messages, and it can't moderate or see silent viewers.
- Do you see '🔒 Closed beta'? Then the chatbot hasn't been opened up for your server yet. Click 'Request access ↗'.
- You change your stream title and category on the card '📺 Stream info (title + game)'. This works after 'Reconnect'. Mods and you can also do it in chat with !title and !game.

Commands and timers

Where [Twitch Chat-bot → section ⚡ Commands](#)

Some commands work straight away, such as !uptime, !so, !followage and !commands. !commands posts a link to a public page listing all your commands. You can also make your own commands with a fixed reply, and timers that post a message in your chat every so many minutes.

SET UP

- 1 Under '⚡ Add command', enter the name without !, and choose 'Who can use it' and a cooldown.
- 2 Write the 'Response'. Variables such as {user}, {touser}, {count} and {random 1-6} are listed on the card '📖 All variables'.
- 3 Click '+ Add'. The command now appears under '📋 My commands', where you can edit or delete it.
- 4 For a timer, fill in a name, message, 'Interval (minutes)' and 'Min. chat lines in between' under '🕒 Add timer'.
- 5 Coming from Nightbot or StreamElements? Use '📁 Import from Nightbot / StreamElements'.

COMMANDS

COMMAND	WHAT IT DOES
<code>!commands</code>	Link to the public page with all your channel's commands.
<code>!uptime</code>	How long the stream has been live.
<code>!so <name></code>	Shoutout for another streamer (mods).
<code>!followage</code>	How long a viewer has followed you.
<code>!addcom <name> <response></code>	Create a new command from chat (mods).

GOOD TO KNOW

- 'Commands on' and 'Timers on' are on by default. If you turn 'Commands on' off, SlakBot won't respond to any command.
- A timer only posts when enough chat messages have come by since the last time (5 by default). In a quiet chat it stays quiet.
- !followage only works properly when SlakBot is a moderator.
- When importing, your token is not stored; SlakBot uses it once.
- Mods can also manage commands from chat with !addcom, !editcom and !delcom.

!clip with length and title

Where **Twitch Chat-bot** → section ⚙️ **Basics** → card ⚙️ **Settings** → '👤 **Allow !clip**'

Viewers use !clip to make a clip of your live stream. Without a number the clip gets Twitch's default length (30 seconds). With !clip 45 they choose a length from 5 to 60 seconds. With !clip 45 nice play (or !clip nice play) the clip also gets a name.

SET UP

- 1 Click 'Reconnect' at the top and allow everything. You need this if your channel was linked before.
- 2 Turn on '👤 Allow !clip' (on by default).
- 3 Choose 'Who can use !clip' (everyone by default) and 'Who can set a clip title' (mods by default).
- 4 Set '!clip cooldown (seconds)' (default 60) and click 'Save'.

COMMANDS

COMMAND	WHAT IT DOES
!clip	Clip of the last 30 seconds.
!clip 45	Clip with your own length (5 to 60 seconds).
!clip 45 nice play	Clip with length and title.

GOOD TO KNOW

- Clipping only works while you're live.
- The cooldown applies per viewer. Mods and you skip it.
- A clip title is public on your channel. Links are removed and it's cut to 100 characters. If Twitch rejects the title, the clip is still made with the default name.
- If someone without permission types a title, the clip is still made, without that title.

Moderation in your Twitch chat

Where **Twitch Chat-bot** → section 🛡️ **Moderation**

SlakBot can remove messages that break your rules: links, too many caps, symbols or emotes, spam, messages that are too long and banned words. The first time, the message is removed; on a repeat within 5 minutes, a timeout follows. There is also a separate filter for known scam and phishing links, which acts straight away. This only applies to your Twitch chat.

SET UP

- 1 Make SlakBot a moderator with /mod in your Twitch chat.
- 2 Turn on 'Moderation on' and switch on the filters you want.
- 3 Choose whether 'Exempt subs' and 'Exempt VIPs' stay on, and fill in 'Timeout on repeat (seconds)' (default 600).
- 4 Turn on 'Block scam / phishing links' and choose the 'Action on a scam hit' (default 'Delete + timeout').
- 5 Click 'Save'.

COMMANDS

COMMAND	WHAT IT DOES
!permit <name>	A mod briefly allows someone to post a link.
!nuke <text>	A mod removes all messages from the last 5 minutes containing that text at once.

GOOD TO KNOW

- 'Moderation on', all filters and the scam filter are OFF by default. 'Exempt subs' and 'Exempt VIPs' are ON by default.
- The scam filter also works when 'Moderation on' is off, and it applies to subs and VIPs too. Mods and you are never moderated.
- The scam filter knows known scam links. A brand-new link can still get through.
- Without moderator rights SlakBot can't remove anything; the message then stays.
- Discord moderation is set up separately, in the group Moderation & safety (Discord).

Watch time and leaderboards

Where **Twitch Chat-bot** → section  **Economy** → cards  **Watch time** → coins' and  **Activity & leaderboard**

SlakBot counts per viewer how many messages they sent in your chat and, when 'Reward watch time' is on, how long they watched. Viewers see their own total with !watchtime and the top lists with !topchat and !topwatch. You can also turn it into a public page to share.

SET UP

- 1 On  'Watch time → coins', turn on 'Reward watch time' and click 'Save'.
- 2 Leave 'Only while live' on. Then watch time only counts while you're live.
- 3 Want a public leaderboard? On  'Activity & leaderboard', turn on 'Public leaderboard on' and click 'Save'.
- 4 Copy the link under 'Your leaderboard page' and share it, for example in your Twitch panels.

COMMANDS

COMMAND	WHAT IT DOES
!watchtime [name]	Total watch time and message count for yourself or someone else.
!topchat	Who sent the most chat messages.
!topwatch	Who watched the longest.

COMMAND**WHAT IT DOES****!privacy**

Opt out: your watch time and messages are no longer tracked and are deleted.

!privacy on

Be counted again.

GOOD TO KNOW

- This only works when 'SlakBot in my Twitch chat' is on. Messages then always count; watch time only when 'Reward watch time' is on (OFF by default).
- 'Active chatters only' off (the default) also counts silent viewers, as far as Twitch shows them. SlakBot must be a moderator for that. If that fails, only people who said something in chat are counted.
- 'Public leaderboard on' is OFF by default.
- Only viewers who linked their Discord (with !link) earn coins for watch time, and only when your server's economy is on.
- A viewer opts out with !privacy, in all SlakBot channels at once. Their watch time and message count are then deleted. With '!privacy on' they are counted again.

Twitch Sub RolesWhere **Panel** → **Twitch & Stream** → **Twitch Sub Roles**

Members who are subscribed on Twitch automatically get a Discord role, per tier. Prime counts as Tier 1. SlakBot checks every 15 minutes who is subscribed, and right after a member links their account.

SET UP

- 1 Link your Twitch channel. The cards below then appear.
- 2 Under '  Tier → role', choose a role for 'Tier 1 / Prime', 'Tier 2' and 'Tier 3', and click 'Save'.
- 3 Under '  Settings', turn on 'Auto-assign sub roles' and click 'Save'.
- 4 Ask your members to use /link-twitch in your server.

GOOD TO KNOW

- 'Auto-assign sub roles' is OFF by default. 'Remove role when sub lapses' is ON by default; the role is only removed when Twitch confirms someone is no longer subscribed.
- A member only keeps the role of their current tier. If you leave a tier empty, that sub gets the role of a lower tier you did fill in. If you only fill in Tier 1, all subs get that role.
- SlakBot needs the 'Manage Roles' permission, and its own role must be above the sub roles. The panel marks roles it can't give.
- Under '  Linking members' you see how many members are linked and when the last check was.

Viewers link their Twitch

Where **In Discord:** `/link-twitch` and `/unlink-twitch`. **In your Twitch chat:** `!link` and `!unlink`.

A viewer connects their Twitch account to their Discord account. They can do it from Discord with `/link-twitch` or from your Twitch chat with `!link`; it's the same link. After that they get their sub role, and they share the same coins on Twitch and Discord.

SET UP

- 1 The member types `/link-twitch` in your server.
- 2 They click the 'Link your Twitch' button and log in to Twitch.
- 3 If they're subscribed and sub roles are on, they get their role straight away.

COMMANDS

COMMAND	WHAT IT DOES
<code>/link-twitch</code>	Link your Twitch account to get your sub role.
<code>/unlink-twitch</code>	Unlink your Twitch account; your sub role is removed.
<code>!link</code>	In Twitch chat: a link to connect your Discord.
<code>!unlink</code>	In Twitch chat: remove the link (the sub role stays).

GOOD TO KNOW

- `/link-twitch` only works once the server has linked its Twitch channel. Otherwise the bot says it isn't set up yet.
- Only the member sees the bot's reply.
- `/unlink-twitch` removes the link and takes away the sub roles.
- `!link` in the Twitch chat gives a link that's valid for 15 minutes. This only works when the chatbot is on.
- `!unlink` in the Twitch chat only removes the link; the sub role stays. If a viewer also wants to lose the role, they use `/unlink-twitch`.

Stream Goals

Where **Panel** → **Twitch & Stream** → **Stream Goals**

A progress bar in a Discord channel, for example 'Road to 1000 subs'. SlakBot updates the bar when the count changes, and posts a message at 25, 50, 75 and 100 percent. For Followers, SlakBot fetches the number from Twitch itself every 10 minutes; for Subs too, when 'Auto-sync on' is off.

SET UP

- 1 Choose a 'Goal type': Subs, Followers, Donations or Custom.
- 2 Fill in a 'Title (required)' and choose the 'Discord channel'.
- 3 Fill in 'Target' and 'Current' and click 'Save'.
- 4 On the card '⚡ Auto-fill', set 'Auto-sync on' as described under Good to know below, and click 'Save'.
- 5 For Custom, update the count with `/goal update` or `/goal add`. For Donations, connect your tips on the Supporters page.

COMMANDS

COMMAND	WHAT IT DOES
<code>/goal set title target [current] [type]</code>	Set a new goal. A Subs goal is chosen in the panel.
<code>/goal update amount</code>	Replace the current count.
<code>/goal add amount</code>	Add to the current count.
<code>/goal show</code>	Show the goal in the channel.
<code>/goal reset</code>	Remove the goal.

GOOD TO KNOW

- Without a title SlakBot tracks nothing, even if you fill in a target.
- Subs and Followers need your Twitch channel to be linked.
- 'Auto-sync on' is on by default. SlakBot then adds subs and tips coming in via StreamElements or Streamlabs to every kind of goal, and for Subs it does NOT fetch your real number from Twitch. So for Subs, Followers and Custom, turn 'Auto-sync on' off. The bar and the milestone messages keep working.
- For Donations, leave 'Auto-sync on' on and choose 'Money (€)' under 'Count method'. Otherwise every tip counts as 1. If only tips should count, also turn off 'Count subs'.
- After 'Save', the bar only appears in Discord once the count changes. To see it straight away, type `/goal update` with the current count.
- All `/goal` commands need the Discord permission 'Manage Server' by default.

Twitch live alert and recap

Where **Panel** → **Twitch & Stream** → **Twitch live alert**

SlakBot checks every minute whether you're live and then posts an alert in Discord, with title, game and a thumbnail that is updated during the stream. When you stop, one closing message follows. By default this is a recap with the duration, the peak viewer count, the game and, if Twitch already has it, a link to watch the stream back.

SET UP

- 1 Fill in your 'Twitch Username', without @.
- 2 Choose the 'Discord Channel' and optionally a 'Ping Role'.
- 3 Optionally adjust the 'Message Template' with {role}, {streamer}, {title} and {game}.
- 4 Choose whether 'Offline notification' and 'Stream recap' are on (both on by default).
- 5 Click 'Save' and then '📢 Test message'.

GOOD TO KNOW

- '📢 Test message' really pings your 'Ping Role'. So test without a role first, or in a test channel.
- The recap replaces the plain offline message. If 'Offline notification' is off, there's no recap either.
- SlakBot must be able to see the channel and send messages with embeds there.
- Does the ping role get no notification? Then that role must be mentionable in Discord, or SlakBot must have the permission to mention all roles.

- '🔄 Resend live message' removes the alert and posts it again with your current settings. This only works while you're live.

Twitch Clips

Where **Panel → Twitch & Stream → Twitch Clips**

SlakBot posts new clips from your channel in Discord, even when you're not live. During a stream it checks every minute. Once you've been offline for more than half an hour, roughly every 10 minutes.

SET UP

- 1 Make sure your 'Twitch Username' is filled in on Twitch live alert.
- 2 Choose a 'Clip channel'. Leave it empty to use your live alert channel.
- 3 Optionally choose a 'Ping role' and adjust the 'Clip template' with {creator}, {title}, {url}, {views} and {game}.
- 4 Turn on 'Native Twitch player' if Discord should play the clip directly.
- 5 Click 'Save' and then '🔊 Test clip'.

GOOD TO KNOW

- 'Clips notifications' is ON by default. As soon as your live alert is set up, new clips go to that channel. Don't want that? Turn it off or choose a separate 'Clip channel'.
- '🔊 Test clip' really pings your clip 'Ping role'.
- 'Native Twitch player' is off by default.

Stream Analytics

Where **Panel → Twitch & Stream → Stream Analytics**

An overview of your streams: number of streams, hours live, peak viewers, your most streamed game and a list of recent streams. A stream is added as soon as it has ended.

SET UP

- 1 Set up Twitch live alert first, with a Discord channel. The numbers come from there.
- 2 Stream once. Afterwards the stream shows up on the page.
- 3 In Discord, /streamstats shows the same numbers for this week, this month or all time.

COMMANDS

COMMAND	WHAT IT DOES
/streamstats [period]	Stream statistics for this week, this month or all time.

GOOD TO KNOW

- Only streams SlakBot posted a live alert for are counted. It doesn't fetch older streams.
- The numbers belong to this server. Other servers don't see them.

Supporters

Where **Panel** → **Twitch & Stream** → **Supporters**

A ranking of your donors with their all-time total, built from tips that come in via StreamElements or Streamlabs. You can download the list as a CSV. On the same page you connect those tips, so a message also appears in Discord.

SET UP

- 1 On the card ' Connect tips (StreamElements / Streamlabs)', paste your StreamElements JWT token or your Streamlabs socket token.
- 2 Turn on 'Process tips'.
- 3 Choose the 'Discord channel for the tip message' and optionally a minimum under 'Only tips from'.
- 4 Click 'Save'. The ranking appears with the first tip.
- 5 Click 'Export CSV' for a file with all supporters.

COMMANDS

COMMAND	WHAT IT DOES
<code>/supporters wall</code>	Shows the supporter wall in Discord.
<code>/supporters give name amount</code>	Adds a contribution by hand (needs Manage Server).

GOOD TO KNOW

- Without a channel for the tip message, a tip doesn't count in Supporters or in your stream goal.
- Anonymous tips are not counted.
- Your tokens are stored encrypted and are never shown on the page again.

03



OBS overlays and alerts

With the OBS overlays, SlakBot puts your Twitch alerts, counters with a goal bar, your Twitch chat, a giveaway wheel and your Spotify track on your stream. You set everything up on the OBS overlays page of the panel. Then you add each overlay to OBS as a browser source. Note: this page is still in closed beta. If you see a lock, you can request access. The Twitch alerts, the chat overlay and the giveaway wheel run through the SlakBot Twitch Chat-bot. That is also still in closed beta and has to be connected.

Access (closed beta)

Where [Panel](#) → [OBS overlays](#)

The OBS overlays are still in closed beta. Only servers and admins that SlakBot has added itself can use the page. Everyone else sees the "🔒 Closed beta" card with a "Request access ↗" link that goes to support.

SET UP

- 1 Open the OBS overlays page in the panel.
- 2 Do you see "🔒 Closed beta"? Click "Request access ↗".
- 3 Once you have access, the "🎮 Live in 3 steps" card appears at the top.

GOOD TO KNOW

- Only server admins can open this page. The Twitch mod view says: "Not available in the Twitch mod view."
- Follows, subs, gift subs, bits, raids, the Hype Train, the chat overlay and entering the wheel all come in through the SlakBot Twitch Chat-bot. That page is also in closed beta. If your Twitch Chat-bot is not connected, those alerts don't come in.

Adding the overlay to OBS

Where [OBS overlays](#) → [🎮 Live in 3 steps](#)

Your alerts run on one secret overlay link, which you paste into OBS as a browser source. The panel shows whether OBS is connected.

SET UP

- 1 Next to "Copy your secret overlay link", click Copy.
- 2 In OBS, go to Sources → → Browser and paste the link. Set the width to 1920 and the height to 1080, and place the source above your game layer.
- 3 In that same OBS window, untick "Shutdown source when not visible".
- 4 Check that it says "● OBS is connected" and test with the buttons after " Test:".
- 5 Nothing showing, or did you save a change? Right-click the source in OBS → Refresh.

GOOD TO KNOW

- If you leave "Shutdown source when not visible" ticked, you miss every alert while you are on another scene.
- The link is secret. Don't share it with anyone and never show it on stream. With the link, someone can view your overlay and play test alerts on it.
- Your alerts and the milestone alerts appear on this link. The stat counters, chat overlay, giveaway wheel, Now Playing and custom code each have their own link. Add each one as a separate browser source.

Testing, live preview and replay

Where **OBS overlays** → **Live in 3 steps**, **Live preview and** **Recent alerts (replay)**

The test buttons play a sample Donation, Sub, Gift subs, Bits, Raid, Follow, Hype Train, Video or Goal reached alert in OBS. The Live preview shows your real overlay inside the panel. It starts muted and only shows what you have saved. Recent alerts lists your last 40 real events, including ones from moments when OBS was not connected, and you can still play them.

SET UP

- 1 Optionally enter an amount after " Test:" and click an alert button.
- 2 Under Live preview, click "▶ Start preview". To hear it, click the Sound off button.
- 3 Always save a change first, because the preview only shows saved settings.
- 4 Missed an alert? Under Recent alerts (replay), click ▶ Replay.
- 5 Done? Click ■ Stop preview.

GOOD TO KNOW

- Does the panel say "No OBS connected"? Then the browser source is not (properly) set up in OBS yet.
- A replay uses your current alert settings, not the ones from back then, and shows no viewer message.
- Tests and replays are never read aloud.
- A running preview keeps a connection to your overlay busy, so stop it when you are done.

Setting up alerts: tiers, text and colour per word

Where **OBS overlays** → **Your alerts (click to customize)**

There are seven alert types: Donation, Sub, Gift subs, Bits, Raid, Follow and Hype Train. For each type you create one or more tiers, and each tier plays from a certain amount or count. Out of all tiers that fit, the highest one plays. If the amount is below your lowest tier, or you have not created a tier yet, SlakBot plays a plain default text without your media.

SET UP

- 1 Click next to a type, then New tier.

- 2 Fill in "From how much" (1 = always) and type your text. {name} becomes the name. You add the number with {amount} for Donation, {months} for Sub, {level} for Hype Train and {count} for the rest. The Dutch names the panel shows ({naam}, {bedrag}, {aantal}, {maanden}) work too. If you leave the text empty, you get the default text.
- 3 Colour per word: click a word and pick a colour. 🚫 removes all colours.
- 4 Optionally set a subtitle, 😊 Emoji, 🎉 Confetti, Duration, Volume and "Motion & sound".
- 5 Click 💾 Save, then ▶ Test this tier. After saving, you can drag text and media across the screen yourself with 🎨 Custom editor.

GOOD TO KNOW

- These alerts fire by themselves on real follows, subs and resubs, gift subs, bits and raids. Someone who follows again within 12 hours gets no second follow alert.
- The Hype Train only works after you click 🔗 Reconnect on the Twitch Chat-bot page. Donations only work once you have connected StreamElements or Streamlabs: go to the Supporters page → 🗑️ Connect tips and switch on "Process tips".
- A sub tier counts in months: for a resub, the total number of months counts. With gift subs, only the gifter gets an alert. For donations, the amount counts in whole euros.
- Colour per word only works on your own text, not on viewers' messages. Duration can be Auto or 3 to 90 seconds.

Your own media, variations and odds

Where [OBS overlays](#) → 🗑️ [Your alerts](#) → open a tier

You can attach a video, GIF or image and a sound to each tier. You upload a file, or you paste a direct https link that ends in the file name, such as .mp4 or .mp3. With Variations you give a tier more media or sounds, and SlakBot picks one of them for each alert. If you leave the chance empty, every variation has equal odds. With numbers (for example 1 and 99) you create rare variants, and the panel works out the real percentage for you.

SET UP

- 1 Click 📁 Upload next to the media or sound field and pick a file, or paste an https link.
- 2 Click ➕ Add variation and fill in media and/or sound. Each variation also has its own 📁 button.
- 3 Enter a chance in the % box, or leave everything empty for equal odds.
- 4 Click 💾 Save. An upload is only kept once you save.

GOOD TO KNOW

- Allowed are GIF, PNG, JPG, WEBP, WEBM and MP4 for visuals, and MP3, OGG and WAV for sound. A media file can be up to 40 MB, a sound up to 10 MB. Each server has 250 MB of storage in total.
- Variations only swap media and sound. The text stays the same.
- Volume goes up to 200%. Above 100% the sound is amplified.
- If you replace or clear an uploaded file and save, SlakBot removes the old file.

Appearance, coins and read aloud (TTS)

Where **OBS overlays** →  **Appearance (colors + font)**

Here you pick the Accent color, Accent 2 (highlights), Text color and Font for all your alerts. Only fonts that come with OBS on Windows are listed. "Show awarded coins in the alert" adds "+X coins" to the alert when a linked viewer earns coins. "Read messages aloud (TTS)" reads out the bottom line of an alert, such as the message that comes with a donation or resub.

SET UP

- 1 Pick your colors and font.
- 2 Optionally switch on "Read messages aloud (TTS)", fill in "Only donations from (€)" and pick a Voice language.
- 3 Click  Save. Colors and font show up right away. After switching on read-aloud, refresh the source in OBS.

GOOD TO KNOW

- By default, coins in the alert are ON and reading aloud is OFF.
- Read-aloud does not work in every OBS version. If the browser source has no voices, it stays silent. So test it in OBS itself with a real donation or resub, because tests and replays are not read aloud.
- Your own subtitle, the default line on a follow or Hype Train (for example "Welcome!" with your follower count) and "+X coins" are read aloud too. The minimum amount only applies to donations. A text is cut off after 200 characters.

Milestone alerts

Where **OBS overlays** →  **Milestone alerts (automatic)**

SlakBot automatically shows a big "GOAL REACHED" screen when your follower or sub count passes a milestone, for example every 100 followers. It happens on the first follow or sub event after the milestone, as long as your overlay is open in OBS. The screen appears on your normal overlay link.

SET UP

- 1 Fill in "Celebrate every ... followers" and/or "Celebrate every ... subs" (0 = off).
- 2 Enter a Title ({n} = the number reached) and optionally a Subtitle.
- 3 Click  Save. You can try the look with the  Goal reached button at the top.

GOOD TO KNOW

- OFF by default (0). After saving, SlakBot counts from your current total, so switching it on never gives a false milestone. After a big jump, SlakBot only celebrates the highest milestone.
- Follower milestones need your Twitch Chat-bot to be connected. Sub milestones need your Twitch channel connected through the Twitch Sub Roles page.

Import from StreamElements

Where [OBS overlays](#) → [📺 Alerts](#) → [📺 Import from StreamElements](#)

You can bring over your existing StreamElements alert box: the thresholds, media, sounds, duration and volume. The styling and animations do not come along. Media from StreamElements are copied to your own SlakBot storage. If your server is set to Dutch in SlakBot, you get SlakBot's default texts instead of your own StreamElements texts. In any other language, your own texts are carried over.

SET UP

- 1 Copy your JWT token from StreamElements (Account → Show secrets), paste it under "Fetch with your SE token" and click [🔑 Fetch](#). You can also paste the overlay JSON into the box below it.
- 2 Click [👁️ Preview](#) to see which tiers were found.
- 3 Click [📺 Import](#) and confirm.
- 4 Check your alerts and test them.

GOOD TO KNOW

- Existing tiers with the same minimum amount are overwritten.
- The token goes to SlakBot once to fetch your alerts and is not stored afterwards. Feel free to reset it in StreamElements afterwards.
- Only the StreamElements alert box is imported. Importing alerts from Streamlabs is not possible.

Stat counters and goal bar

Where [OBS overlays](#) → [🧩 Widgets \(expand\)](#) → [📺 Stat counters](#)

A separate overlay with cards for Followers, Subs, Bits (total), Latest follower, Latest sub and Latest bits, which updates live. For Followers, Subs and Bits you can set a goal. It then shows for example "43 / 100" with a progress bar.

SET UP

- 1 Copy the "Stats URL for OBS" and add it as a separate 1920×1080 browser source.
- 2 Under "Which counters to show", tick what you want to display. At least one has to be on.
- 3 Under "Goals (optional)", enter a goal and choose whether to "Show progress bar".
- 4 Under "📍 Position & size on your overlay", drag the block to the right spot.
- 5 Click [💾 Save](#) and refresh the source in OBS.

GOOD TO KNOW

- By default all counters are on. If you want one big number without a card, switch on "Add a standalone plain counter" and add that link as a second browser source.
- The follower counter works once your Twitch Chat-bot is connected. The sub counter needs your Twitch channel connected through Twitch Sub Roles. Without that connection you see "—".
- The bits total only counts bits that SlakBot itself has received, so nothing from before you used the overlays. It does not reset per stream. A goal can be at most 100,000,000 and only works on a counter that is switched on.

Chat overlay

Where [OBS overlays](#) → [Widgets \(expand\)](#) → [Chat overlay \(your Twitch chat on screen\)](#)

Put your Twitch chat on your stream as a separate browser source. Messages that SlakBot blocks or that look like a scam never appear on screen. If a mod removes a message, or gives a timeout or ban, it disappears from the screen too. Commands (messages starting with your command character, ! by default) and SlakBot's own messages never appear.

SET UP

- 1 Copy the "Chat URL for OBS" and add it as a separate 1920×1080 browser source.
- 2 Under "The box", set the Width and Height. Under "📍 Position & size on your overlay", drag the block to where your chat should be.
- 3 Under Colors, pick the Background, Text and Border, with "Background opacity" and "Border width". "👤 Fully transparent" removes the background in one click.
- 4 Set "Messages on screen", "Message disappears after", "Show rank" and "Twitch emotes as images".
- 5 Click  Save and always refresh the source in OBS afterwards.

GOOD TO KNOW

- By default up to 12 messages are shown, and they stay until new ones push them out. If you don't drag the block, the chat sits in the bottom-left corner.
- Other bots, such as Nightbot or StreamElements, do show up on screen.
- Emotes from BTTV, FFZ and 7TV show up as text, not as images.
- Whatever appears here also ends up in your VOD and clips.

Giveaway wheel

Where [OBS overlays](#) → [Widgets \(expand\)](#) → [Giveaway wheel](#)

A spinning wheel for giveaways. Viewers enter by typing !join in your Twitch chat, and SlakBot confirms it in chat. You spin the wheel and the winner rolls into view.

SET UP

- 1 Copy the "Wheel URL for OBS" and add it as a separate 1920×1080 browser source.
- 2 Switch on "Giveaway on" and "Entries open", and under "Who can enter" choose Everyone, Subs, VIPs or Mods.
- 3 Optionally add a name yourself with "Add a name manually...".
- 4 Click "🎡 Spin the wheel". "🗑 Clear" removes all entrants.
- 5 Want to move the wheel? Drag the block and click "Save position".

COMMANDS

COMMAND	WHAT IT DOES
!join (also !enter, !meedoen or !deelnemen)	A viewer enters the giveaway wheel from your Twitch chat. Only works when "Giveaway on" and "Entries open" are switched on. If you set a command character other than ! on the Twitch Chat-bot page, use that one.

GOOD TO KNOW

- OFF by default, and entries are closed.
- Each person can only enter once, and the wheel holds up to 1000 entrants. Someone who isn't allowed to enter or has already entered gets no reply in chat.
- The winner stays in the list. Remove them with ✕ if you spin again. "Clear" cannot be undone.

Now Playing (Spotify)

Where **OBS overlays** →  **Widgets (expand)** →  **Now Playing (Spotify)**

Shows your current Spotify track live on your stream, with album art, title and artist, and a progress bar. The color and font come from the  Appearance card.

SET UP

- 1 Click "  Connect Spotify" and log in to Spotify.
- 2 Copy the "Now Playing URL for OBS" and add it as a separate browser source (for example 460×90).
- 3 Under Display, choose "Always visible" or "Appears on every new song, then disappears". For the second option, also set "Disappears after (seconds)".
- 4 Choose the "Corner on screen" and whether to show the album art and the progress bar.
- 5 Click  Save and refresh the source in OBS.

GOOD TO KNOW

- Do you see "The Spotify connection isn't switched on in SlakBot itself yet"? Then there is nothing you can do yourself. Ask at slakbot.nl/support.
- ✕ Disconnect stops the Now Playing overlay.

Custom code (advanced)

Where **OBS overlays** →  **Advanced (expand)** →  **Custom code (advanced)**, and per tier under  **Your alerts**

This is for people who write their own HTML, CSS and JavaScript, like a custom widget in StreamElements. There are two ways. You can build your own overlay as a separate browser source with its own link. Or you can replace the standard alert card of a single alert tier with your own code.

SET UP

- 1 Switch on "Use custom code" and fill in HTML, CSS and JavaScript.
- 2 Copy the "Overlay URL for OBS (custom code)" and add it as a separate browser source, next to your normal overlay link.
- 3 Click  Save and refresh the source in OBS.
- 4 For a single tier: open the tier, expand "Custom code (HTML/CSS/JS) · advanced", switch on "Use custom code for this tier" and click "  Save this code only".

GOOD TO KNOW

- OFF by default. As long as it is off, nothing changes about your alerts.

- Only paste code you trust. Your code sees the names and amounts of your alerts, and a mistake in it can freeze your overlay until you refresh the source.
- Per-tier code is only possible after you have saved that tier once. When custom code is on, your 🎨 Custom editor layout is ignored for that tier. If you delete the tier, the code goes with it.

04



Notifications from your socials

In the Socials & alerts group you set SlakBot to post a message in Discord when you upload a new YouTube video or TikTok, or when you go live on YouTube, TikTok or Kick. Twitch has its own group, Twitch & Stream. SlakBot checks these platforms on a schedule: YouTube every 3 minutes, TikTok videos every 4 minutes, TikTok LIVE and Kick every minute, and subscriber milestones every hour. So there is always some time between your upload or stream and the alert. Some fields have a different name in the old panel. That name is shown in brackets.

YouTube: videos, Shorts and livestreams

Where **Panel** → **Socials & alerts** → **YouTube**

Every 3 minutes SlakBot checks your YouTube channel for a new video and posts it in your Discord channel, with thumbnail, title, views and likes. When your channel goes live you get a separate live alert, with its own role and text if you want. Scheduled streams and premieres are only announced once they are actually live. Whatever was already on your channel when you set this up is not announced.

SET UP

- 1 Paste your channel link, @handle or channel ID under YouTube channel and click Check channel. You'll see which channel the bot found.
- 2 Under Discord channel, pick where the alert goes, and pick the Role that gets pinged for a new video (old panel: Ping Role).
- 3 Want a different role or text for livestreams? Fill in Role that gets a ping when you go live and The message when you go live (old panel: Live ping role and Live message). If you leave them empty, the bot uses the video role and a default live text.
- 4 If you like, change The message for a new video using {role}, {channel}, {title} and {url}, and pick a Color of the message. The bot always adds the role, even if you leave out {role}.
- 5 Click Save. Then use Send a test message (old panel: Test message) to check that it works: the bot posts your newest video in the channel and really pings the role.

GOOD TO KNOW

- Skip shorts (old panel: Skip YouTube Shorts) is ON by default, so Shorts are not announced. Turn it off if you do want them. The setting applies to every YouTube channel you follow on the server.
- The bot doesn't announce videos older than 48 hours.
- The bot only announces a stream as a livestream when YouTube confirms it's live. If that fails, for example during a YouTube outage, the stream comes through as a regular video alert.
- After a live alert, the same server gets no second live alert for 5 hours. That also applies when your stream drops and restarts, or when another YouTube channel you follow goes live.
- Let Discord play the video itself (old panel: Discord native player) is OFF by default. When it's on, the alert is a plain message with the link and Discord shows its own player. Otherwise, under Bot & content → Appearance → YouTube alert you choose between Card (an image) and Embed (the default). Plain text also gives an embed for YouTube.
- In the alert channel the bot needs View channel, Send messages, Embed links and Attach files (the thumbnail or card is sent as a file). If the bot isn't allowed to post there, it stops YouTube alerts on this server until you fix it.

YouTube: subscriber milestones

Where **Panel** → **Socials & alerts** → **YouTube** → **Announce subscriber milestones** (old panel: **Milestone notifications**)

Every hour SlakBot checks the subscriber count of each YouTube channel you follow. When you pass a milestone, it posts a celebration in the Discord channel where that YouTube channel's alerts go, pinging the same role as for a new video. The milestones are 100, 250, 500, 1,000, 2,500, 5,000, 10,000, 25,000, 50,000 and 100,000 subscribers.

SET UP

- 1 First set up the YouTube alert (YouTube channel and Discord channel). Milestones go to the same Discord channel.
- 2 Leave Announce subscriber milestones on, or turn it off and click Save.

GOOD TO KNOW

- ON by default. The switch applies to all YouTube channels on the server together.
- If you connect a channel that's already past a milestone, the bot doesn't celebrate that one afterwards. Only the next milestone counts.
- If you pass several milestones within one hour, you get one message for the highest.
- If your subscriber count is hidden on YouTube, there are no milestones. Above 100,000 subscribers there are no further milestones.

Follow more channels (YouTube and TikTok LIVE)

Where **Panel** → **Socials & alerts** → **YouTube or TikTok LIVE** → **Follow more channels** (new panel only)

In the new panel you can follow up to three YouTube channels per server, and up to three TikTok accounts for live alerts. Each one gets its own Discord channel and its own role. The first one in the list is the channel at the top of the page: change it in one place and it changes in the other too.

SET UP

- 1 Open Follow more channels.
- 2 Enter the Name of the YouTube channel (or Name of the TikTok account). For YouTube this can also be the link or your @handle: the bot looks up the channel itself.
- 3 Under Alerts from this channel in, pick the Discord channel and, if you want, the Role that gets pinged for this.
- 4 Click Add channel. It is saved straight away and appears in the Channels you follow list.

GOOD TO KNOW

- You can follow at most three at a time, including the first one. If you remove the first one, the next one moves up.
- A followed channel without a Discord channel does nothing. The list then shows a dash under Alerts in.
- If the bot can't find a YouTube channel, it isn't added.
- Skip shorts, the live role, the live message, the player setting, the milestones switch and the Appearance choice apply to all YouTube channels together. Your own video text and color belong to the first channel; extra channels get the standard alert.

- For TikTok LIVE, the switch at the top only applies to the first account. To stop an extra account, remove it from the list.
- TikTok Videos and Kick LIVE follow only one account per server.

TikTok Videos

Where [Panel](#) → [Socials & alerts](#) → [TikTok Videos](#)

Every 4 minutes SlakBot checks whether you've posted a new TikTok and posts it in Discord with your caption, the cover image and a Watch video button. TikTok has no official connection for this, so the bot reads your public TikTok page. Whatever was already there when you set it up is not announced.

SET UP

- 1 Under Your TikTok name (old panel: TikTok Username), enter the name that follows the @ on your profile, not your display name. Pasting a link to your profile works too.
- 2 Pick the Discord channel and, if you want, the Role to notify (old panel: Ping role).
- 3 Want your own text? Fill in The message (old panel: Alert message) using {role}, {username}, {title} and {url}. Include {role}, otherwise the role isn't pinged. If you leave it empty, you get the default text with the ping.
- 4 Click Save. Send a test message (old panel: Test message) then posts your newest TikTok in the channel, with the role ping but without your own text.

GOOD TO KNOW

- There's no on/off switch: a name plus a channel means it's on. To stop only the video alerts, remove the Discord channel and keep the name. TikTok LIVE uses the same name.
- The bot announces at most one video per check, the newest. If you post two within a few minutes, only the last one is announced.
- TikTok doesn't give the bot views or likes, so they're not in the alert.
- A name with invalid characters isn't saved. Letters, digits, a dot and an underscore are allowed (2 to 24 characters). Don't paste a share link to a single video (vm.tiktok.com).
- Permissions in the alert channel: View channel, Send messages and Embed links.

TikTok LIVE

Where [Panel](#) → [Socials & alerts](#) → [TikTok LIVE](#)

Every minute SlakBot checks whether you're live on TikTok. If you are, it posts one message with your stream title, cover, profile picture and viewer count. The bot updates that viewer count every minute in the same message. When your stream ends, the message changes to 'stream has ended'.

SET UP

- 1 Turn on Send a notification when you go live on TikTok (old panel: Live alerts enabled).
- 2 Enter Your TikTok name. This is the same name as on TikTok Videos: change it here and it changes there too.
- 3 Under Where the alert goes (old panel: Discord channel), pick the Discord channel and, if you want, the Role to notify.

- 4 Click Save and try again now (old panel: Save).

GOOD TO KNOW

- OFF by default.
- The text of the live alert is fixed and can't be changed. There's no test button either.
- The bot only marks the alert as ended after two checks in a row without a stream, so a minute or two after you stop.
- Permissions in the alert channel: View channel, Send messages and Embed links. If one is missing, the bot skips the alert until it's fixed.
- Here too the bot reads your public TikTok page. If it can't fetch your account for six hours, it stops and the panel shows this.

Kick LIVE

Where [Panel](#) → [Socials & alerts](#) → [Kick LIVE](#)

Every minute SlakBot checks whether your Kick channel is live. If it is, it posts one message in Discord with title, category, viewer count and thumbnail. The viewer count is updated in the same message, and after your stream the message changes to 'is offline'. On Kick the bot only does this live alert: no chatbot, watch time, raids, clips, subscriber roles or coins.

SET UP

- 1 Under Your Kick channel (old panel: Kick channel (slug)), enter the part after kick.com/. Pasting a full kick.com link works too.
- 2 Under Where the alert goes (old panel: Discord channel), pick the Discord channel and, if you want, the Role to notify.
- 3 Want your own text? Use {role}, {username}, {title} and {url}; you type them in yourself here. Include {role}, otherwise the role isn't pinged. If you leave the field empty, you get the default text with the ping and the link.
- 4 Turn on Send an alert when you go live on Kick (old panel: Live notification enabled) and click Save.

GOOD TO KNOW

- OFF by default. You can only turn it on once both the Kick channel and the Discord channel are filled in. Otherwise nothing is saved.
- A Kick channel name has 2 to 25 characters: letters, digits, _ and -. Capitals become lowercase.
- One Kick channel per server. There's no test button.
- Permissions in the alert channel: View channel, Send messages and Embed links.

When an alert doesn't arrive

Where **Panel → Socials & alerts → that platform's page**

Often it's SlakBot's permissions in the alert channel, or a name the bot can't find (anymore). When you pick a channel, the panel shows which permissions the bot is missing there. If fetching from YouTube or TikTok fails for six hours, or the bot isn't allowed to post in your YouTube alert channel, it stops and the page shows what went wrong. After that it tries again by itself once every six hours.

SET UP

- 1 Check whether the panel lists missing permissions for the chosen Discord channel. Give the SlakBot role View channel, Send messages, Embed links and (for YouTube) Attach files there.
- 2 Check the name or channel (for YouTube, use Check channel). If you changed something, click Save.
- 3 Is the error message still there after that, or did you only change the permissions in Discord? Then click Try again in the error message. The bot tries again on its next check.

GOOD TO KNOW

- A video or TikTok that came out while the bot was stopped isn't announced afterwards if it's older than 48 hours (YouTube), or if a newer one has appeared since (TikTok).
- An error message on the page only appears for fetching problems (YouTube, TikTok) or for posting in your YouTube alert channel. If the bot lacks permissions in a TikTok or Kick alert channel, or something goes wrong with Kick, you only see the warning at the chosen channel. Check the permissions there yourself.

Who gets pinged

Where **Panel → Socials & alerts (role per alert) and Community & members → Role menus**

Each alert pings only the role you pick in the panel. If you pick no role, the alert comes without a ping. Want members to choose for themselves whether they get pinged? Create a separate role that they can take or drop through a role menu.

SET UP

- 1 Create a separate role for alerts in Discord (for example @Videos or @Live) and pick it in the panel as the role to notify.
- 2 Under Community & members → Role menus, add a button for that role. A member who clicks it gets the role, and loses it when they click again.
- 3 Is the role not actually pinged? In Discord, turn on Allow anyone to @mention this role for that role, or give SlakBot the Mention @everyone, @here, and All Roles permission.

GOOD TO KNOW

- For YouTube the bot always puts the role in front of your text. For TikTok Videos and Kick only if your own text contains {role}.
- A test message really pings the role too.

05



Moderation and safety

In the Moderation & safety (Discord) group of the panel you choose how SlakBot keeps your Discord server safe. It has filters, protection against scams and raids, an AI Moderator, a captcha for new members, and overviews of warnings and punishments. Almost everything is off by default and you switch it on yourself. The SlakBot ban list is on by default. The exception is Warn Actions: if you use /warn, SlakBot by default mutes someone after 3 warnings and bans them after 5. Two things apply everywhere. The filters, Anti-Scam and the AI Moderator skip members with the Manage Messages permission, so always test with a normal account. And SlakBot can only punish someone if its own role is higher than that member's highest role.

Channels & Roles

Where **Panel** → **Moderation & safety (Discord)** → **Moderation** → **Channels & Roles card**

The Mod-log channel is where SlakBot reports what it does itself: mutes by Anti-Spam, /unwarn, /unban, /track and approved unban requests. Anti-Scam and Anti-Raid report here too if you don't give them their own channel. The Message log channel shows deleted and edited messages, with the old and the new text. Members with the Moderator role can see, claim and close new tickets.

SET UP

- 1 Create a private channel for your team in Discord, for example #mod-log.
- 2 Pick that channel under Mod-log channel.
- 3 Optionally pick a second channel under Message log channel.
- 4 Pick your moderators' role under Moderator role.
- 5 Click  Save all moderation settings at the bottom.

GOOD TO KNOW

- What you do with /ban, /kick, /mute or /warn does not go to the mod log. You find it under Activity, Punishment history or Warnings, and in Discord's audit log.
- The Message log skips messages from bots, messages without text, and messages wiped in one go with /clear. SlakBot sometimes can't show older messages.
- The Moderator role gives no command permissions. Who can use /ban, /kick or /warn is set in Discord with the role's permissions.
- Who can open this panel is also set in Discord: the owner and anyone with the Manage Server permission.

Forbidden words and Auto-mod

Where **Panel** → **Moderation & safety (Discord)** → **Moderation** → **Forbidden Words and Auto-mod cards**

These filters delete messages with a forbidden word, too many capital letters, a link or a Discord invite. A short notice then appears in the channel and disappears after 5 seconds; the member gets no warning point for it. Anti-Spam steps in as soon as someone sends the set number of messages within

5 seconds (5 by default), or the same photo 5 times within a minute. The last message is then deleted and the member gets a 10-minute timeout, with a notice in the channel and in your mod log.

SET UP

- 1 Type a word under Forbidden words and click  Add. Do this for each word.
- 2 Want a channel where people can talk freely, for example #mental-health? Add it under Excluded channels.
- 3 Under Auto-mod, switch on the filters you want: Anti-Spam, Anti-CAPS, Anti-Links and Anti-Invites.
- 4 Using Anti-Links? Fill in the sites that are allowed under Whitelist domains (comma), such as youtube.com, twitch.tv.
- 5 Click  Save all moderation settings.

COMMANDS

COMMAND	WHAT IT DOES
<code>/addword word:<word></code>	Adds a word to the Forbidden words list (Manage Messages permission).
<code>/removeword word:<word></code>	Removes a word from the list (Manage Messages permission).
<code>/filterlist</code>	Shows all forbidden words (Manage Messages permission).

GOOD TO KNOW

- All filters are off by default.
- Words are also found inside other words: 'ass' also blocks 'class'. So choose your words carefully.
- Anti-Links only sees links that start with http:// or https://. With an empty whitelist it blocks all of those links, including YouTube, Twitch and GIFs from Discord's GIF button (they come from tenor.com).
- Excluded channels here only apply to forbidden words. Anti-Scam and the AI Moderator each have their own list.
- Anti-CAPS only checks messages with at least the set number of letters (10 by default) and steps in at more than 70% capitals. For Anti-Spam, a message with several attachments counts as two messages.
- SlakBot needs the Manage Messages permission to delete, and Timeout Members for the spam mute.

Warnings and Warn Actions

Where [Panel](#) → [Moderation & safety \(Discord\)](#) → [Moderation](#) → [Warn Actions card](#), and the [Warnings page](#)

With /warn a moderator gives a member a warning with a reason. SlakBot sends the member a private message about it, if that member accepts private messages. Under Warn Actions you set after how many warnings SlakBot automatically mutes or bans someone: by default a 60-minute mute after 3 warnings and a ban after 5. The Warnings page shows each member's warnings, with the date, reason and who gave them.

SET UP

- 1 Open the Moderation page and go to the Warn Actions card.
- 2 Fill in Auto-mute after X warns, Auto-ban after X warns and Mute duration (minutes).

- 3 Click  Save all moderation settings.
- 4 Later, check the Warnings page to see who has how many warnings.

COMMANDS

COMMAND	WHAT IT DOES
<code>/warn user:<member> reason:<text></code>	Gives a warning and checks the Warn Actions (Manage Messages permission).
<code>/unwarn user:<member> option:Last warn All warns reason:<text></code>	Removes the last warning or all of them. This goes to the mod log (Manage Messages permission).
<code>/clearwarns user:<member></code>	Clears all of a member's warnings (Manage Messages permission).
<code>/warnings member:<member></code>	Shows a member's warnings, visible only to you (Timeout Members permission).

GOOD TO KNOW

- Warn Actions work straight away, even if you never filled anything in here. Don't want an automatic mute or ban? Then enter a high number, for example 100. A 0 does not switch it off.
- Warnings don't expire. They add up until you remove them with `/unwarn` or `/clearwarns`. `/unban` and an approved unban request also clear them.
- The automatic mute or ban only happens at the moment someone gets a `/warn`. Warnings from the AI Moderator do count toward the total.
- For the automatic mute and ban, SlakBot needs the Timeout Members and Ban Members permissions.
- The Warnings page is view-only (the latest 300 for your server). You remove warnings in Discord with the commands below.

Anti-Scam

Where **Panel** → **Moderation & safety (Discord)** → **Anti-Scam**

Anti-Scam looks for scams in messages. It recognises known phishing sites and fake addresses that look like real ones, such as 'disccord'. Typical scam texts with an unknown link stand out too, and with OCR it reads the text in images, such as fake MrBeast giveaways. A scam SlakBot catches on one server is then recognised on every server where Anti-Scam is on. The message is always deleted; you choose what happens to the sender.

SET UP

- 1 Switch on Anti-Scam enabled.
- 2 Under Action on detection, choose what happens to the sender. The default is Delete + warn (recommended).
- 3 Under  Logging, pick an Anti-Scam log channel. If you leave it empty, SlakBot uses the Mod-log channel.
- 4 Optionally add addresses to  Custom Domain Blacklist (always block) or  Custom Trusted Domains (never block).

- 5 Click  Save at the bottom. Then try out a text in the  Test scam detection card with the  Test detection button.

GOOD TO KNOW

- Anti-Scam is off by default. Scan images with OCR is on by default, but only works when Anti-Scam itself is on. Images larger than 5 MB are skipped.
- 'Warn' here means a notice in the channel that disappears after 10 seconds. The member gets no warning point.
- Stricter for accounts younger than (days), 7 by default: a new account gets one step heavier. Delete only then becomes warn, and warn becomes mute. A ban only happens if you choose Delete + ban yourself.
- An address on your own blacklist only blocks exactly that address. Add subdomains, such as login.example.com, separately.
- No log channel and no mod log? SlakBot still deletes scams, but nobody is told about it.
- Permissions: Manage Messages to delete, Timeout Members to mute and Ban Members to ban.
- No filter catches everything. See Anti-Scam as an extra safety net, not a guarantee. With  Send weekly report you send an overview of the past 7 days to your log channel.

Anti-Raid (join wave)

Where **Panel** → **Moderation & safety (Discord)** → **Anti-Scam** →  **Anti-Raid (join wave) card**

When many new members suddenly join (by default 8 within 10 seconds), raid mode switches on for 2 minutes. SlakBot sends an alert and by default gives the whole wave a 10-minute timeout; you can also choose kick or alert only. Anyone who joins during those 2 minutes only gets the action if their account is less than 14 days old.

SET UP

- 1 Switch on Anti-Raid enabled.
- 2 Set Threshold (joins) and Within (seconds).
- 3 Under Action on new members, choose Alert only, Timeout (10 min) or Kick. The default is Timeout (10 min).
- 4 Pick an Alert channel, or leave it empty to use the Mod-log channel.
- 5 Click  Save in this card and use  Test raid alert to check that the alert arrives.

GOOD TO KNOW

- Anti-Raid is off by default.
- If you choose Alert only and there's no alert channel or mod log, Anti-Raid does nothing at all.
- If SlakBot can't kick someone, it gives a timeout instead. For that it needs the Kick Members or Timeout Members permission.
- A busy stream or a new video can also bring many new members. So don't set the threshold too low.

AI Moderator

Where **Panel → Moderation & safety (Discord) → AI Moderator**

The AI Moderator reads messages of three words or more, in Dutch and English, and looks for profanity, hateful language and threats. This happens at SlakBot itself: messages are not sent to an outside AI service. For a serious case it deletes the message and gives a warning. For a milder case the message stays and the member only gets a warning.

SET UP

- 1 Switch on Enable AI Moderator.
- 2 Choose the Sensitivity: Mild, Normal (recommended) or Strict.
- 3 Optionally pick a Log channel, where your team sees every action.
- 4 Add channels where the AI shouldn't watch to  Excluded channels.
- 5 Click  Save.

COMMANDS

COMMAND	WHAT IT DOES
<code>/aimod status on off</code>	Check the AI Moderator's status, or switch it on or off (Manage Server permission).

GOOD TO KNOW

- The AI Moderator is off by default. Auto-delete and Auto-warn are on by default.
- Auto-warn gives a real warning that counts under Warnings. A notice appears in the channel and disappears after 10 seconds.
- A computer makes mistakes. Sarcasm, jokes between friends or quotes can be flagged wrongly. So check the Log channel or Activity now and then.
- It skips messages from members with the Manage Messages permission.

Captcha gate

Where **Panel → Moderation & safety (Discord) → Captcha gate**

When a new member joins, they get a role for unverified members and only see the verification channel. There they click a button, read a code from an image and type it in. They then get the role for verified members and can see the rest of the server. Existing members don't need to do anything.

SET UP

- 1 In Discord, go to Server Settings → Roles. Give SlakBot's role the Manage Roles and Manage Channels permissions, and drag that role to the top.
- 2 In the panel, click  Auto-setup. SlakBot creates the roles and a verification channel, locks the rest of the server, posts the panel and switches the captcha on straight away.
- 3 Use a second account to check that a new member really only sees the verification channel.
- 4 Optionally change Code length (4-8), Max attempts (1-5) and On too many failed attempts, then click  Save.
- 5 Want to keep a channel public, like the rules? In that channel, turn View Channel back on for the unverified role.

GOOD TO KNOW

- The captcha is off by default.
- The role alone stops nobody: it only works once the channels are locked. Adding new categories later? Click  Auto-setup again.
- With the captcha on, SlakBot no longer gives the Auto-role from the Welcome page. Let the verified role do that job.
- The code in the image expires after 5 minutes. Under On too many failed attempts, Try again is the mildest choice and Kick from the server the strictest.

User lookup

Where **Panel** → **Moderation & safety (Discord)** → **User lookup**

Look up a member by name, nickname or Discord ID. You then see in one overview when the account was created, when the member joined, their roles, and whether they are banned or muted. Their warnings, the actions from Punishment history and unban requests are shown too. This page is view-only; you can't punish from here.

SET UP

- 1 Type at least 2 characters of a name, or paste an ID.
- 2 Pick a member from the suggestions, or click  Search.

GOOD TO KNOW

- Members who left the server or were banned can only be found by their ID.

Punishment history

Where **Panel** → **Moderation & safety (Discord)** → **Punishment history**

A searchable list of mutes via /mute and handled unban requests, both approved and denied. You can filter by type and by period. You see the latest 100.

SET UP

- 1 Type a name, reason or moderator in the search box.
- 2 Click a filter, for example  Mutes or This week.

GOOD TO KNOW

- Bans, kicks and warnings via /ban, /kick and /warn are not listed here. You find them under Activity and Warnings. As a result the  Bans,  Kicks and  Warns filters stay empty.

Activity

Where **Panel → Moderation & safety (Discord) → Activity**

A log of what happened through SlakBot: bans, kicks, warnings, unbans, AI Moderator actions, tickets and more. You see who did it, to whom, and when. It holds the latest 50, newest first.

SET UP

- 1 Open the page: the newest action is at the top.

GOOD TO KNOW

- Only actions through SlakBot are shown. What a moderator does directly in Discord, such as banning via right-click, is in Discord's audit log.

Unban Requests

Where **Panel → Moderation & safety (Discord) → Unban Requests**

Banned members can ask to come back through their own page. They log in with Discord and fill in their age and an explanation. You approve or deny the request in the panel. If you approve it, the ban is lifted and their warnings are cleared. SlakBot tries to send the member a private message, with your invite link if you filled one in, and the member also sees the outcome on the request page.

SET UP

- 1 Switch on Enable unban requests.
- 2 Optionally fill in an Invite link (optional), so approved members can rejoin right away.
- 3 Click  Save.
- 4 Share the link shown under Share this link with banned members, for example in your rules.
- 5 Handle requests with ☒ Approve or ☐ Deny. If you deny, you enter a reason that goes to the member.

GOOD TO KNOW

- Unban requests are off by default.
- If you ban someone with /ban while this is on, they get the link in a private message first (if they accept private messages). Other bans don't send it, so share the link yourself then.
- Each member can have one open request at a time. After a denial, the member has to wait 14 days before asking again.

SlakBot ban list

Where **Discord → /slakbot-banlijst, or in the new panel → Moderation → SlakBot ban list**

SlakBot keeps a small list of accounts that did raids, spam, hate or ban evasion on other servers. Only the maker of SlakBot adds people, by hand. Servers can't add anyone. When the list is on, SlakBot also bans such accounts in your server, but never the owner, staff or bots. A place on the list expires after 12 months.

SET UP

- 1 You don't have to do anything: the list is on by default and works right away.

- 2 The first time SlakBot bans someone from the list in your server, the owner gets one message about it. It arrives as a DM, or in the Channel for ban, kick and mute if the owner's DMs are closed. If those are closed and there is no Channel for ban, kick and mute, the message can't be delivered; the list still works.
- 3 Don't want it? Click Turn off for this server in that message, or type `/slakbot-banlijst off`. In the new panel you can also turn off SlakBot ban list on and click Save.
- 4 To check whether it works, type `/slakbot-banlijst status`. To turn it back on: `/slakbot-banlijst on`.

COMMANDS

COMMAND	WHAT IT DOES
<code>/slakbot-banlijst status</code>	Shows whether the ban list is active here and how many people it banned here (requires Manage Server).
<code>/slakbot-banlijst off</code>	Turns the ban list off for this server (requires Manage Server).
<code>/slakbot-banlijst on</code>	Turns the ban list back on (requires Manage Server).

GOOD TO KNOW

- ON by default. If you turn it off, bans the list already made stay. You can lift them yourself under Server Settings → Bans (the reason starts with SlakBot-banlijst #).
- The three `/slakbot-banlijst` commands and the switch are only for people with the Manage Server permission.
- SlakBot needs the Ban Members permission, and SlakBot's role must be higher than that person's role. Otherwise the list bans no one.
- If you have set a Channel for ban, kick and mute, every ban is posted there. If you lift such a ban yourself, SlakBot won't ban that person in your server again.
- Anyone on the list gets one DM with the number, the category and a link to slakbot.nl/en/banlijst, if their DMs are open. That page explains how to object.
- The list only holds an ID, a category, the date and who decided. In your server, the ban also goes into the moderation history. When someone comes off the list, SlakBot lifts its own bans and all of this is deleted about 30 days later. Bans your server gave itself stay in place.
- If you turn it off and later remove SlakBot from your server, it stays off when you add SlakBot again.

Mod commands in Discord

Where **Discord** → type / in a channel

With these commands you moderate directly in Discord. Discord decides who sees them, based on the permissions of someone's role. You can restrict them further under Server Settings → Integrations → SlakBot.

SET UP

- 1 In Discord, give your moderators the permissions that go with the commands (see below).
- 2 Type / in a channel and pick the command.

COMMANDS

COMMAND	WHAT IT DOES
<code>/ban user:<member> reason:<text></code>	Bans someone (Ban Members permission). If unban requests are on, they get the link first.
<code>/kick user:<member> reason:<text></code>	Removes a member from the server (Kick Members permission).
<code>/unban user:<name or ID> reason:<text></code>	Lifts a ban and clears the warnings. This goes to the mod log (Ban Members permission).
<code>/mute member:<member> minutes:<1-40320> reason:<text></code>	Gives a timeout from 1 minute up to 28 days (Timeout Members permission).
<code>/unmute member:<member></code>	Removes a timeout (Timeout Members permission).
<code>/clear amount:<1-100> user:<member></code>	Deletes messages in this channel, optionally only those of one member (Manage Messages permission).
<code>/slowmode seconds:<0-21600></code>	Sets slowmode in this channel, up to 6 hours. 0 turns it off (Manage Channels permission).
<code>/lockdown action:Lock Unlock reason:<text></code>	Locks or unlocks the channel (Manage Channels permission).
<code>/track add remove list user:<member> reason:<text></code>	Keeps a watchlist for your team. Adding someone goes to the mod log (Manage Messages permission).

GOOD TO KNOW

- SlakBot can only punish members whose role is lower than its own.
- `/clear` deletes up to 100 messages. Messages older than 14 days are skipped. If you pick a user, it only searches the last 100 messages in the channel.
- `/lockdown` stops everyone from writing in the current channel. Roles that are separately allowed to write in that channel, and administrators, can still talk.
- `/track` is a notes list for your team. SlakBot doesn't watch these members any more closely.

06



Community and members

The Community & members group holds everything your members do together: joining, chatting and levelling up, saving coins, counting, celebrating birthdays and picking their own roles. Almost everything is off by default, so you switch on only the parts you want to use. Many parts hand out roles. That only works if SlakBot has the 'Manage Roles' permission and the SlakBot role sits higher under Server Settings → Roles than the roles it has to give. In the pickers where you choose a role for SlakBot to give, roles it can't give are listed separately and greyed out.

Welcome and goodbye

Where [Panel](#) → [Community & members](#) → [Welcome](#)

SlakBot welcomes new members with a message in a channel you choose and can give them a role right away (Auto-role). You can also have a separate goodbye message sent when someone leaves the server. Under Appearance you choose whether the message appears as a card, an embed or plain text. Bots get no welcome and no auto-role.

SET UP

- 1 Open Welcome and turn on 'Welcome message enabled'.
- 2 Pick a 'Welcome channel' and optionally write your own 'Welcome message'. If you leave it empty, SlakBot sends a default greeting.
- 3 Optionally pick an 'Auto-role' and click '💾 Save'.
- 4 Click '🗨️ Test message'. SlakBot then posts a sample in your welcome channel, so your members see it too.
- 5 Want a goodbye message too? Turn on 'Goodbye message enabled', pick a 'Goodbye channel' and click '💾 Save' in that card.

GOOD TO KNOW

- Variables: {user} (mentions the new member), {username} (their name), {server} (the server name) and {memberCount} (the number of members). In the goodbye message, {user} is just the name, without a mention.
- The welcome message is on by default, but SlakBot sends nothing until you pick a channel. The goodbye message is off by default.
- For the auto-role, SlakBot needs 'Manage Roles', and the SlakBot role must be above the chosen role.
- If the Captcha gate is on, SlakBot doesn't give the auto-role. After solving the captcha, the member only gets the 'Verified role' you picked on the Captcha gate.

Accept rules

Where **Panel** → **Community & members** → **Accept rules**

SlakBot posts a message with your rules and a button. Whoever clicks the button gets the access role and a confirmation only they can see. That way nobody gets further into the server without agreeing, as long as your other channels are closed to members without that role.

SET UP

- 1 Open Accept rules and turn on 'Onboarding enabled'.
- 2 Pick the 'Rules channel' and the 'Access role (after accepting)'.
- 3 Fill in 'Title', 'Rules / text' and 'Button text', and optionally 'Confirmation after accepting (private)'.
- 4 Click ' Post / update'. SlakBot saves your settings and posts the message with the button in Discord. If you click again later, it updates the same message, as long as you keep the same channel.
- 5 In Discord, close off your other channels: give @everyone few permissions and give the access role access to the rest of the server.

GOOD TO KNOW

- Off by default. If you turn 'Onboarding enabled' off while the message is already in Discord, anyone who clicks the button is told it hasn't been set up yet.
- Clicking only ' Save' doesn't put anything in Discord yet. To do that, click ' Post / update'.
- SlakBot needs 'Manage Roles', and the SlakBot role must be above the access role. Otherwise the panel refuses to post the message.
- SlakBot doesn't close off your channels for you. You set that yourself in the channel permissions.

Leveling

Where **Panel** → **Community & members** → **Leveling**

Members earn XP by chatting: 15 XP per message, at most once a minute per member. Every time someone reaches a new level, SlakBot posts a congratulation. For each level you can set a role reward and your own message. Members see their level with /rank and the leaderboard with /top.

SET UP

- 1 Open Leveling and turn on 'Leveling enabled'.
- 2 Optionally pick a 'Level-up channel'. If you leave it empty, the congratulation appears in the channel where the member was chatting. Click ' Save'.
- 3 Under ' Level configuration', enter a 'Level' (1 to 500), pick a 'Role reward' and optionally write a 'Custom level-up message (optional)'.
- 4 Click ' Add / Update'. Repeat this for every level with a reward.
- 5 Want members to keep only their highest level role? Turn on 'Remove previous level role on promotion' and click ' Save'.

COMMANDS

COMMAND	WHAT IT DOES
/rank [user]	Shows your own level and XP, or another member's.

COMMAND

WHAT IT DOES

/top [page]

The server's XP leaderboard, 10 per page.

/xp-give user xp

Gives a member extra XP (admins).

/xp-reset user

Resets a member's XP to 0 (admins).

GOOD TO KNOW

- Off by default. If you haven't set up any levels, members still earn XP but get no role.
- Variables in your own message: {user} {username} {tag} {level} {xp} {server}.
- XP only counts in regular text channels. Threads, forum posts, announcement channels and voice channel chats don't count.
- For role rewards, SlakBot needs 'Manage Roles', and the SlakBot role must be above those roles.
- You can give or wipe XP with /xp-give and /xp-reset. By default, these commands are limited to members with 'Manage Server'.

Economy

Where **Panel** → **Community & members** → **Economy**

Members save up your server's currency (by default 'coins' with 🪙) and spend it in your shop, for example on a role. With /daily they collect a reward once every 24 hours. Claiming again within 48 hours builds a streak: 10% extra per day, up to 40% extra. With /gamble (coinflip, slots or roulette) and /blackjack, members bet coins on a game of chance against the bot. Coins have no monetary value and can't be exchanged for money.

SET UP

- 1 Open Economy and turn on 'Economy enabled'.
- 2 Set 'Daily reward' (100 by default), 'Currency name' and 'Currency emoji', then click '💾 Save'.
- 3 Under '➕ Add / update shop item', enter a 'Name' and a 'Price'. Under 'Type', choose 'Role' (and pick the role) or 'Other (just spends coins)'.
- 4 Click '➕ Add / Update'. If the name already exists, that item is updated and no second one is added.
- 5 Optional: under '🔄 Reset coins & season', choose an 'Automatic reset' option (weekly, monthly or quarterly) and click '💾 Save' in that card.

COMMANDS

COMMAND

WHAT IT DOES

/daily

Collects the daily reward (once every 24 hours).

/balance [user]

Shows your balance, streak and rank, or another member's.

/shop view and /shop buy id

Shows the shop, or buys an item by its number.

/leaderboard-coins

The 10 members with the most coins.

/gamble coinflip, slots or roulette, with bet

Game of chance with coins: coinflip, slots or roulette.

COMMAND

WHAT IT DOES

/blackjack bet

Blackjack against the bot with coins.

/coins-give user amount

Gives coins to a member, or takes them with a negative amount (admins).

GOOD TO KNOW

- Off by default. When the economy is off, every coin command says so.
- You can't switch off /gamble and /blackjack separately in the SlakBot panel. They only go off when you turn off the whole economy. In Discord itself you can choose per command who may use it, under Server Settings → Integrations → SlakBot.
- SlakBot can only give a shop role with 'Manage Roles' and if the SlakBot role is above that role. SlakBot checks this before taking payment. If giving the role still fails afterwards, the member gets their coins back. Members who already have the role can't buy it again.
- 'Reset all coins now' sets everyone's balance in the server to 0. No copy of the old balances is kept.
- As an admin you can give or take coins with /coins-give. By default, that command is limited to members with 'Manage Server'.

Leaderboards

Where **Panel** → **Community & members** → **Leaderboards**

Here you see your server's top 20 by XP and top 15 by coins. There's nothing to set up here. Members see similar leaderboards in Discord with /top and /leaderboard-coins.

SET UP

- 1 Open Leaderboards.
- 2 View the '★ XP leaderboard' and the '🏆 Economy leaderboard'.
- 3 Click '🔄 Refresh' for the latest standings.

COMMANDS

COMMAND

WHAT IT DOES

/top [page]

XP leaderboard in Discord.

/leaderboard-coins

Coins leaderboard in Discord.

GOOD TO KNOW

- New XP is only added while Leveling is on, and new coins only while Economy is on. /top and /leaderboard-coins also only work while that part is on.
- The panel also lists members who have already left the server. /top only shows members who are still in the server.

Counting

Where [Panel](#) → [Community & members](#) → [Counting](#)

A counting game where members take turns counting 1, 2, 3 and so on in one channel. SlakBot puts  under each correct number,  under a wrong number and  when someone counts twice in a row. A simple sum like 2+3 counts too. Anyone who's just too late with a number that was already counted gets , and the count stays where it is.

SET UP

- 1 Open Counting, turn on 'Counting enabled' and pick a 'Counting channel'.
- 2 Choose the rules: 'Reset on mistake', 'Same user may count twice in a row' and 'Strict: numbers only'.
- 3 Click ' Save'.
- 4 Did something go wrong? Under ' Status', enter a number under 'Set count manually' and click ' Set count'. Or click ' Reset to 0'.

COMMANDS

COMMAND	WHAT IT DOES
/counting	Shows the current count, the record and the top counters.

GOOD TO KNOW

- Off by default. With the default settings, a mistake sends the count back to 0 and nobody may count twice in a row.
- SlakBot needs 'Add Reactions' in the counting channel. With Strict on, it also needs 'Manage Messages'.
- ' Public scoreboard (website)' is off by default. If you turn it on, your server name and the names of your best counters become public.
- If someone counts wrong more than 5 times within 6 seconds, SlakBot removes the message and gives that person a 5-minute timeout (if SlakBot is allowed to).

Birthdays

Where [Panel](#) → [Community & members](#) → [Birthdays](#)

Members set their own birthday with [/birthday](#). On their birthday, SlakBot congratulates them in a channel you choose, from the hour and in the timezone you set. You can also give the birthday member a temporary role and a coins gift.

SET UP

- 1 Open Birthdays, turn on 'Birthdays on' and pick an 'Announcement channel'.
- 2 Optionally change the 'Message' (empty means the default text) and choose whether to 'Ping the birthday person'.
- 3 Under ' Reward & timing', optionally pick a 'Temporary birthday role (optional)', the 'Role duration (hours)' and a 'Coins gift'.
- 4 Set the 'Time to congratulate' and the 'Timezone' (09:00 and Europe/Amsterdam by default) and click ' Save'.
- 5 Tell your members to fill in their date with [/birthday](#) set.

COMMANDS

COMMAND	WHAT IT DOES
<code>/birthday set day month [year]</code>	Saves your birthday in this server.
<code>/birthday view</code>	Shows the date you saved.
<code>/birthday remove</code>	Removes your birthday from this server.

GOOD TO KNOW

- Off by default. Without an announcement channel nothing happens: no message, no role and no coins.
- Variables: {user} and {username} both become the birthday member's name, {server} the server name. If 'Ping the birthday person' is on, SlakBot puts the mention above the message. It only goes to the birthday member, never to @everyone.
- The birth year is optional and SlakBot never shows it publicly.
- SlakBot won't give a birthday role that has admin or moderation permissions. Each member gets the coins gift at most once a year.
- If someone enters a date that has already passed this year or is today, the congratulation only comes next year.

Wrapped

Where **Panel** → **Community & members** → **Wrapped**

`/wrapped` creates a shareable card with your server's numbers: members, messages, XP earned, scams blocked, the top member and the highest count (if you use counting). Anyone in the server can create the card. In the panel you can also turn on a public share page that shows a preview when someone pastes the link.

SET UP

- 1 Type `/wrapped` in a channel. SlakBot posts the card.
- 2 For a share page, open Wrapped and turn on 'Public share page'.
- 3 Copy the 'Public link' with '📄 Copy' and share it.
- 4 Turn the switch off to take the page offline. If you turn it back on later, the same link works again.

COMMANDS

COMMAND	WHAT IT DOES
<code>/wrapped</code>	Creates your server's Wrapped card.

GOOD TO KNOW

- The share page is off by default. When it's on, anyone with the link can see your server statistics, including your top member's name.
- Messages, XP and the top member come from Leveling. If Leveling is off, those numbers stay empty or 0. For messages, SlakBot only counts messages that earned XP, so the number is lower than the real total.
- The labels on the card are currently always in Dutch, even if your server is set to English.

Voice Channels (Join-to-Create)

Where **Panel** → **Community & members** → **Voice Channels**

A member who joins a hub voice channel instantly gets their own temporary voice channel and is moved into it. The channel disappears as soon as it's empty. The owner manages it with buttons in its chat: Lock, Rename, Limit and Claim.

SET UP

- 1 In Discord, create a voice channel to act as the entrance, for example '+ Create channel'.
- 2 Open Voice Channels, turn on 'Enabled', fill in 'Max. temporary channels at once' and click 'Save'.
- 3 Under '+ Hub channels', pick the 'Hub voice channel', the 'Category for new channels', the 'Name template' and the 'Default limit (0=∞)'.
- 4 Click '+ Add hub'.

GOOD TO KNOW

- Off by default. By default there can be at most 20 temporary channels at once. Turning it on without a hub does nothing.
- SlakBot needs 'Move Members', plus 'Manage Channels' in the chosen category. Without those permissions the panel won't save the hub.
- {user} in the name template becomes the member's name. If a member renames their channel or sets a limit, they get that again next time.
- Claim only works if the owner has left the channel and you're in it yourself.

Role Menus and /reactionrole

Where **Panel** → **Community & members** → **Role Menus (or /reactionrole in Discord)**

A role menu is a message with buttons that members use to pick their own roles. One click gives the role, and another click takes it away again. You create a role menu in the panel (up to 25 buttons per menu) or with /reactionrole in Discord.

SET UP

- 1 Open Role Menus and fill in a 'Title', a 'Description' and the 'Channel to post in' under '+ New role menu'.
- 2 For each button, click '+ Add role' and choose the role, the button text, an emoji and a color.
- 3 Click 'Save'.
- 4 Under 'My role menus', click (Post/update) to put the menu in Discord.
- 5 Changing something later? First click 'Save', then click again. SlakBot then updates the existing message.

COMMANDS

COMMAND	WHAT IT DOES
<code>/reactionrole create title description roles [color]</code>	Creates a message with role buttons. Write the roles as emoji:@role, separated by commas, for example 🎮:@Gamer, 🎵:@Music.

COMMAND

WHAT IT DOES

`/reactionrole add messageid
emoji role`

Adds a role button to an existing SlakBot message.

`/reactionrole remove messageid`

Removes all role buttons from a message.

`/reactionrole list`

Lists all role-button messages in this server.

GOOD TO KNOW

- SlakBot needs 'Manage Roles', and the SlakBot role must be above every role in the menu. Otherwise the panel won't save the menu.
- A role menu never gives a role with admin or moderation permissions, such as Administrator, Manage Messages or Ban Members.
- If you delete a role menu in the panel, its message stays in Discord. You remove that yourself.
- `/reactionrole create` posts the message in the channel where you type the command, with at most 20 roles at once. `/reactionrole add` only works on a message from SlakBot, and you type it in the same channel as that message. By default, the command is limited to members with 'Manage Roles'.

Invites

Where [Panel](#) → [Community & members](#) → [Invites](#)

SlakBot keeps track of whose invite new members used to join. In the panel you see a leaderboard (top 50) with each person's invite count and the latest members they invited. In Discord, anyone can check their own count, or another member's, with `/invites`.

SET UP

- 1 Give SlakBot the 'Manage Server' permission. Without it, SlakBot can't read the invites.
- 2 Open Invites to see the leaderboard.

COMMANDS

COMMAND

WHAT IT DOES

`/invites [member]`

Shows how many members someone invited, and the last five.

GOOD TO KNOW

- There's no on/off switch. SlakBot keeps track automatically once it has the permission.
- The count doesn't go down when an invited member leaves again. Bots don't count.
- Members who join through the server's own custom link (vanity URL) aren't credited to anyone.

Polls

Where [Panel](#) → [Community & members](#) → [Polls \(create a poll with /poll in Discord\)](#)

With `/poll` you post a vote with 2 to 6 options in a channel. Members vote with buttons and get one vote each. Clicking a different button changes their vote. Clicking the same button again withdraws it. Bars show each option's percentage live, and in the panel you only choose how that looks.

SET UP

- 1 Open Polls, pick a 'Bar color' and turn 'Highlight leader' on or off.
- 2 Click '💾 Save'.
- 3 In Discord, type /poll with a question and at least two options. Optionally fill in 'minutes' so the poll closes by itself.
- 4 Want to close a poll yourself? Use /poll-close in the same channel.

COMMANDS

COMMAND	WHAT IT DOES
<code>/poll question option1 option2 [option3 to option6] [minutes]</code>	Posts a poll with buttons in the channel.
<code>/poll-close [message-id]</code>	Closes a poll and shows the result.

GOOD TO KNOW

- /poll and /poll-close are limited to members with 'Manage Messages' by default.
- A poll can close by itself after 1 minute up to 7 days (10080 minutes). When it closes, the winner gets a 🏆.
- /poll-close without a message ID closes the latest open poll in that channel.

Events, tournaments and LFG

Where **No panel page, Discord commands only**

With /event you plan an activity with the buttons Coming, Maybe and Can't make it. Anyone who clicks Coming gets a reminder 1 hour and 15 minutes beforehand, in the event's channel. With /tournament you run a knockout tournament for 2 to 64 players. With /lfg, members look for teammates, and the poster gets a private message when someone clicks 'I'm in!'.

SET UP

- 1 Event: type /event create with a name, a date (for example 2026-10-12 20:00) and optionally a description.
- 2 Tournament: type /tournament create with a name, a game and optionally the maximum number of players. Members click 🎮 Join.
- 3 Start the tournament with /tournament start and report the winner of each match with /tournament score. When a round is done, SlakBot sets up the next round by itself.
- 4 LFG: type /lfg post with the game and optionally the platform, a description and the number of players.

COMMANDS

COMMAND	WHAT IT DOES
<code>/event create name date [description]</code>	Posts an event with sign-up buttons.
<code>/event list and /event delete id</code>	Lists events or deletes one.

COMMAND**WHAT IT DOES**

`/tournament create name game [max]`

Creates a tournament with a Join button.

`/tournament join, list, start and score (id, winner)`

Join, list, start and report a result.

`/lfg post game [platform] [description] [players]`

Posts a call to play together.

`/lfg list and /lfg close id`

Lists open posts or closes your own.

GOOD TO KNOW

- Anyone in the server can create events, tournaments and LFG posts. The creator or someone with 'Manage Server' can delete an event. Only 'Manage Server' can start a tournament and enter results.
- After creating an event, check the time in its message. Discord shows it in each person's own timezone. If it's wrong, delete the event with `/event delete` and create it again.
- LFG posts expire after about 2 hours. The poster only gets the notification if they allow private messages from server members.

07



Messages, commands and extras

In the Bot & content panel group you control what the bot itself says and does: posting or scheduling messages, your own commands, automatic replies to words, counter channels, linking a game server, importing levels from another bot, and a ticket system. None of these parts does anything until you set it up.

Messages

Where **Panel** → **Bot & content** → **Messages**

Have the bot post a message in a channel, optionally with an image and an embed (a card with a title, text, color, image and footer). You can also edit a message the bot posted earlier, or schedule a text message for later. With the `/announce` command you post a message with text or an image from inside Discord, but without an embed.

SET UP

- 1 Under Send a bot message, pick the Channel and type your Message (max 2000 characters; formatting and mentions of members, roles and channels work).
- 2 Optionally add an image: upload one, or use Or paste an image URL. Open Optional: add an embed for Embed title, Embed description, Embed color, Embed image URL and Embed footer. Click Send.
- 3 To edit a bot message: turn on developer mode in Discord, right-click the message and choose Copy Message ID. Open Or: edit an existing bot message, paste it into Message ID, pick the same channel, enter the new text or embed and click Send.
- 4 To schedule: under Schedule a message, pick the Channel, When (your own local time) and the Message, then click Schedule.
- 5 Under Scheduled you see each message as scheduled, sent or failed. A message that is still scheduled can be removed with Cancel.

COMMANDS

COMMAND	WHAT IT DOES
<code>/announce</code>	Has the bot post a message in a text or announcement channel. Options: message, channel (defaults to the channel you type in), image, image_url and ping_everyone (off by default). You need text or an image. By default only for members with Manage Messages.

GOOD TO KNOW

- Allow @everyone / @here is off by default, so you don't ping everyone by accident. In a scheduled message @everyone and @here do work, if the bot has that permission in the channel.
- The bot must be able to see the channel and send messages there. For an uploaded image it also needs Attach Files, for an embed Embed Links.
- You can only edit messages posted by SlakBot itself. Editing replaces the whole message: whatever you leave empty (text or embed) disappears, and an attachment cannot be changed.
- A scheduled message is text only (no image or embed), is sent once (it does not repeat) and can be at most one year ahead. The bot checks every 10 seconds, so it goes out around the chosen time.
- Check beforehand that the bot may post in that channel: if sending fails, the list may still show sent.

Discord ! commands

Where **Panel** → **Bot & content** → **Discord ! commands**

Your own commands with a fixed reply: when someone types, for example, !rules in Discord, the bot replies in the same channel with the text you set. Everyone on the server can use them. The reply is always exactly the same text; variables don't work here.

SET UP

- 1 Under New Custom Command, fill in the Trigger (without !), for example rules.
- 2 Under Response text, type what the bot should reply.
- 3 Click Add. The command works right away.
- 4 To change it: add it again with the same trigger; the old reply is then replaced. Remove it with the bin button under Existing Commands.

COMMANDS

COMMAND	WHAT IT DOES
!<your trigger>	Type it in a channel where the bot can read and send messages; the bot replies with your text.

GOOD TO KNOW

- A trigger consists of lowercase letters, digits, - and _ (max 50 characters). Other characters, such as spaces, are removed by the bot. Capitals don't matter when typing: !Rules works too.
- The reply is cut off at 2000 characters. If you put @everyone or a role in the reply, the bot really pings it (if it has that permission).
- If you want variables (such as the name of whoever uses the command), an embed or control over who may use the command, use Discord / commands instead.

Discord / commands (Command Builder)

Where **Panel** → **Bot & content** → **Discord / commands**

Build your own slash commands without code. A command can reply with text or an embed, have an input field, work only for a certain group, and give, remove or toggle a role for whoever uses it. After saving it appears in Discord within about a minute.

SET UP

- 1 Under Build a command, fill in the Command name (without /) and a Short description.
- 2 Optionally pick an Argument: Text (available as {arg}) or User (available as {target}).
- 3 Pick the Response type (Text or Embed) and write the Response. With Embed you can also fill in a title, color, image and thumbnail. Variables: {user}, {user.mention}, {server}, {membercount}, {channel}, {arg} and {target}. The panel lists {ledenaantal} and {kanaal}; both spellings work.
- 4 Under Who can use it choose Everyone, Admins only or Only a role, optionally turn on Only visible to you, and optionally choose an Extra action: give/remove a role (Add role, Remove role or Toggle role).
- 5 Click Save. Edit a command with the pencil under My commands, delete it with the bin button.

COMMANDS

COMMAND	WHAT IT DOES
<code>/<your command name></code>	Does what you built in the panel. If the command has an argument, the member fills in the field tekst (text) or gebruiker (user).

GOOD TO KNOW

- At most 25 custom commands per server. The name cannot be a command SlakBot already has.
- Admins only means: members with Manage Server. Everyone still sees the command in Discord's list; whoever isn't allowed gets a message saying so.
- The role action applies to whoever uses the command, not to a chosen user. For this the bot needs Manage Roles and the role must be below SlakBot's role. A command for Everyone may not hand out a role with admin or moderation permissions.
- In Discord the input field is called tekst or gebruiker (Dutch for text and user), also for English-speaking members.
- If the panel says Discord hasn't picked up the command yet, wait 10 minutes and click Save one more time.

Keyword replies

Where [Panel](#) → [Bot & content](#) → [Keyword replies](#)

Not a command: the bot replies by itself when someone types a certain word or phrase in Discord. Handy for questions that keep coming back, such as when you stream. It works in every channel where the bot can read and send messages, also for messages from moderators.

SET UP

- 1 Under Add keyword, fill in the Keyword or phrase.
- 2 Pick the Match method: Contains (appears anywhere in the message), Whole word (as a separate word) or Exact (the whole message is exactly this).
- 3 Set the Cooldown (seconds, 0 = always): the minimum time between two replies to the same keyword (max 3600).
- 4 Write the Bot's reply and click Add.
- 5 Remove a keyword with the bin button under Keywords.

GOOD TO KNOW

- Keyword replies never ping: @everyone, @here and roles appear as plain text in the reply.
- At most 50 keywords per server. The bot gives one reply per message; Exact wins over Whole word, and Whole word wins over Contains.
- Capitals don't matter. If you add the same keyword with the same match method again, you replace the old reply.
- Be careful with Contains on short words: ip is also inside tip. Use Whole word instead.

Counter channels

Where **Panel** → **Bot & content** → **Counter channels (or /statschannel in Discord)**

A counter is a locked voice channel whose name updates itself, for example Members: 1,234 or your stream's live status. You choose from server counters (such as members, online, bots, channels, roles, boosts and emojis), goals, socials (Twitch subs and YouTube subscribers) and counters only SlakBot has (such as linked viewers, coins in circulation, watch hours, counting record and live status).

SET UP

- 1 Under New counter, pick a Type.
- 2 Optionally fill in a Custom name (optional) containing {count}, for example Members: {count}. On a goal counter you can also use {goal} and {percent} and fill in a Goal.
- 3 Click Preview to see what the name will look like.
- 4 Click Create counter. The bot creates the channel itself in a category with stats in its name, or creates a Server Stats category. If you want the counters at the top, drag that category up yourself.
- 5 Under Active counters you can pause, resume or delete a counter; deleting also removes the channel.

COMMANDS

COMMAND	WHAT IT DOES
<code>/statschannel create</code>	Creates a counter. For type choose Members, Online, Bots, Channels, Roles or Boosts. By default only for members with Manage Channels.
<code>/statschannel remove</code>	Deletes the oldest counter of the chosen type, together with its channel.
<code>/statschannel list</code>	Shows all counters on this server.

GOOD TO KNOW

- The bot needs Manage Channels. If a counter says can't rename the channel, give SlakBot Manage Channels on that channel.
- Discord allows 2 name changes per 10 minutes per channel, so most counters update roughly every 5 to 10 minutes. Twitch subs update at most every 15 minutes, YouTube subscribers at most once an hour. The live status usually switches within a few minutes after you go live or stop.
- At most 8 counters per server.
- Twitch subs and the sub goal only work once you have connected your Twitch account on the Twitch Sub Roles page; YouTube counters once your channel is set on the YouTube page; the live status once your Twitch channel is set on the Twitch live alert page. Watch hours come from the Twitch Chat-bot: if it isn't in your stream chat, that counter stays at 0.
- If the bot can't fetch a number for a while, the name stays at its last value and it retries every 5 minutes.

Game Server

Where [Panel](#) → [Bot & content](#) → [Game Server](#)

Link your game server to Discord. The bot keeps one status message in a channel (online or offline, players, map and ping) and updates it every 3 minutes. Optionally it pings a role when the server goes down, logs who joins and leaves, and lets you send commands to the server from Discord through RCON.

SET UP

- 1 Pick the Server type and fill in Server IP (without port) and Port (Minecraft Java: 25565).
- 2 Pick a Status channel and click Save.
- 3 Click Test server. You see what the bot sees of your server, or why it doesn't work.
- 4 Optionally under Alerts: pick an Alert role (pinged when the server goes offline) and a Player log channel (joins and leaves). Click Save.
- 5 Optionally under RCON (optional): turn on RCON on your game server itself and enter the same RCON port and RCON password here, plus an RCON channel where /rcon works. Click Save.

COMMANDS

COMMAND	WHAT IT DOES
<code>/serverstatus</code>	Shows the current status of the game server. For everyone.
<code>/players</code>	Shows who is playing on the server right now. For everyone.
<code>/serverip</code>	Shows the address players connect with. For everyone.
<code>/rcon command</code>	Sends a command to the server through RCON and shows the reply. Only in the RCON channel if you picked one.
<code>/whitelist add player ·</code> <code>/whitelist remove player ·</code> <code>/whitelist list</code>	Adds a player to the whitelist, removes them, or shows the list, through RCON. Meant for Minecraft.
<code>/gkick player reason ·</code> <code>/gban player reason</code>	Kicks or bans a player on the game server, through RCON. The reason is optional.
<code>/say message</code>	Posts a message in the game server's chat (not in Discord), through RCON.

GOOD TO KNOW

- Off by default: as long as no Server type is chosen, the bot does nothing. Enter the public address your players use; the bot cannot reach localhost or private addresses (such as 192.168.x).
- Works with Minecraft (Java), Rust and CS:GO / CS2. Minecraft Bedrock and FiveM are in the list, but the bot currently can't fetch a status for them; Test server shows this too.
- Give the bot Send Messages, Embed Links and Read Message History in the status channel. Without the last one it can't find its own status message again and keeps posting a new one.
- The message that the server went offline or is back online only comes if you picked an Alert role; it appears in the Player log channel, or otherwise in the status channel. If the role can't be mentioned by everyone, the bot needs Mention @everyone, @here, and All Roles to ping it.
- The bot only sees the player names your server passes on; with Minecraft that is sometimes only part of the players.

- /rcon, /whitelist, /say, /gkick and /gban are for administrators only by default. The RCON password is stored encrypted.

Import levels

Where **Panel** → **Bot & content** → **Import levels**

Coming from another level bot? Take over your members' levels in one go. You can do this straight from MEE6, or with an export file: a Lurkr export, a JSON file in MEE6's format or a .csv with userId, level and xp. That way level 42 stays level 42.

SET UP

- 1 Choose From MEE6 or Upload file.
- 2 For MEE6: fill in the MEE6 server ID (this server's ID is already filled in) and set that server's leaderboard to public in MEE6. For a file: choose the Export file.
- 3 Leave Conversion on Keep level (recommended). Take raw XP often gives different levels, because every bot calculates differently.
- 4 Click Dry run: you see how many members will be imported and how many are skipped, without anything changing.
- 5 Click Start import and confirm. A bar shows the progress.

GOOD TO KNOW

- Only members who are in your server right now get their level.
- An import overwrites those members' XP and levels; running it again does not add up.
- Start import only becomes available once the dry run has found members. One import runs per server at a time.
- Leveling is off by default. If you want members to keep earning XP afterwards, turn on Leveling enabled on the Leveling page (Community & members group).

Tickets

Where **Panel** → **Bot & content** → **Tickets**

A ticket system for questions and reports. A member clicks the Open Ticket button and gets their own private channel that only they, members with the Moderator role and administrators can see. Your team can claim and close the ticket; on closing, the bot saves the conversation so you can read it back in the panel.

SET UP

- 1 On the Moderation page, set a Moderator role: that role sees the ticket channels and may claim and close tickets.
- 2 Under Ticket Configuration, pick a Ticket Category for the ticket channels.
- 3 Under Transcripts (chat log on close), choose whether the conversation goes to a staff channel (Send transcript to log channel and Transcript log channel) and whether the member gets a copy (DM transcript to user). Click Save: this button also saves the Ticket Category.

- 4 Under Place the ticket button in a channel, pick a channel and click Place ticket button. Without this button nobody can open a ticket.
- 5 Inside the ticket your team uses the Claim and Close ticket buttons. In the panel the tickets are listed under Open Tickets, with Close for open tickets and View transcript for closed ones.

COMMANDS

COMMAND	WHAT IT DOES
<code>/ticket-setup</code>	Places the ticket button in the channel you type in, optionally with your own title and description. By default only for members with Manage Server.
<code>/ticket-claim</code>	Claims the ticket you type it in. By default only for members with Manage Messages.
<code>/ticket-close</code>	Closes the ticket you type it in. Allowed for the opener or someone from the team.
<code>/ticket-closeall</code>	Closes all open tickets at once and deletes the channels. By default only for members with Manage Server.

GOOD TO KNOW

- The bot needs Manage Channels: it creates the ticket channels and deletes them on closing. If you set a Moderator role, the bot itself also needs Manage Messages, because that role gets this permission inside the ticket.
- Each member can have one open ticket at a time. The member or someone from the team (the Moderator role, or members with Manage Messages or Manage Server) can close it; the channel is then deleted within a few seconds.
- The conversation is always saved so you can read it back in the panel; the panel shows the 50 newest tickets. Send transcript to log channel is off by default, DM transcript to user is on by default (only works if the member allows DMs from the server).
- Placing the button again adds a second button; the old message stays. A custom title and text above the button is only possible with `/ticket-setup`.

08



Privacy, data and help

SlakBot stores what its features need and does not sell data. This section explains what is stored and for how long. It also covers what you and your viewers can delete yourselves, how to have the rest removed and where to go with questions. The full text is in the privacy policy at slakbot.nl/en/privacy.

What SlakBot stores

Where **Full privacy policy:** slakbot.nl/en/privacy

Per server, SlakBot stores your settings and your custom commands. Per member, it stores what the features need: Discord ID and name, warnings and moderation history, XP, coins and tickets. You log in to the panel with Discord, so SlakBot never sees your password, but it does keep track of when you logged in, from which IP address and with which browser. SlakBot does not store DMs, passwords or phone numbers.

GOOD TO KNOW

- Images that SlakBot checks for scams are examined on SlakBot's own server. Only a fingerprint (hash) of an image is kept, never a copy.
- When SlakBot blocks a scam message, it keeps who sent it and the text of that message for 6 months.
- When a viewer links Twitch to Discord, SlakBot stores their Twitch ID and Twitch name. When you link your Twitch channel as a streamer, the access to it is stored encrypted.
- The text of Twitch chat messages is not saved in the database. For moderation, SlakBot only keeps the last 300 messages per channel in working memory. They are gone after the bot restarts.
- SlakBot uses no tracking or advertising cookies.

How long SlakBot keeps data

Where **Happens automatically, nothing to set**

SlakBot cleans up part of the data by itself every day. The rest has no fixed term: it stays until you or your mods delete it, or until someone asks for it to be removed.

GOOD TO KNOW

- Viewer list after the stream: 7 days per stream.
- A viewer's Twitch watch time and chat counts: deleted once that viewer hasn't been seen in your channel for 12 months.
- Moderation in your Twitch chat (who got a timeout or ban): 90 days.
- Panel login history: 12 months.
- Blocked scam messages: 6 months.
- SlakBot ban list: 12 months on the list at most. When someone comes off it, SlakBot lifts its own bans and everything is deleted about 30 days later.
- A !koppel link works for 15 minutes.

- Settings, warnings, moderation history, levels, coins and tickets: no fixed term.

Twitch viewers: opting out with !privacy

Where **In the Twitch chat of a channel with SlakBot**

If you use the Twitch chatbot, SlakBot counts each viewer's chat messages. If Reward watch time is on, it also counts their watch minutes. This includes viewers who haven't linked. When a viewer types !privacy, they are no longer counted for watch time, chat counts or the viewer list, in every channel with SlakBot. What was already stored about them is deleted. With !privacy on they are counted again.

COMMANDS

COMMAND	WHAT IT DOES
!privacy	Opt out: stop being counted for watch time, chat counts and the viewer list, and delete what was already stored.
!privacy on	Be counted again.

GOOD TO KNOW

- !privacy works in every channel where SlakBot is in the chat, even if your chat commands are off or you use a different prefix. You can't create a custom command with that name.
- While a viewer is opted out, SlakBot keeps their Twitch ID, so it knows to skip them, and the channel where they typed !privacy. The latter is only for counting: you see how many viewers opted out in your chat, never who.
- Viewers who opt out no longer earn watch-time coins. Coins they earn by chatting themselves stay. Coins they already had are not deleted.
- If Public leaderboard on is enabled (in the new panel also called Public leaderboard on), the Twitch names of your viewers appear with their watch time and message count on a public page. If Active chatters only is off, this includes viewers who never said anything. This is OFF by default.

Viewer list after the stream

Where **New panel → Twitch Chat-bot → Viewer list after the stream**

After each stream you get an overview of who was in your chat, by name. You see who said something (with roughly how long and how many messages) and who only watched (with roughly how long). SlakBot only sees silent viewers who are logged in to Twitch with the chat open, and only if SlakBot is a moderator in your channel. Each stream stays for 7 days and is then deleted automatically. On by default on servers with the new panel, as soon as watch time is on (see the steps). The old panel doesn't have the viewer list, and then SlakBot collects nothing either.

SET UP

- 1 The list works when SlakBot is in your Twitch chat and Reward watch time is on under Watch time and coins in chat, with an Interval of 10 minutes or less and Active chatters only turned off.
- 2 Optionally, under Notice after the stream in, pick a channel only your staff can read. The panel refuses other channels. The notice contains no names. You can leave it empty: then the list is only in the panel.

- 3 Under Don't count these names, enter the Twitch names of other bots in your chat and click Save.
- 4 Should your Twitch mods see the list too? Turn on Mod view on under Connection and chat.

GOOD TO KNOW

- Only people with the Manage Server permission in your Discord server can see the names. Your Twitch mods only see them if Mod view is on.
- Download viewer list (.txt) gives you all streams from the last 7 days in one file. You keep that file yourself. Anyone who later opts out with !privacy will still be in it, so don't keep it longer than needed.
- SlakBot does not post a notice about the viewer list in your Twitch chat. Feel free to tell your viewers they can opt out with !privacy.
- A shorter Interval also gives linked viewers more watch-time coins per hour. Adjust Coins per payout if needed.
- Don't want it? Turn off Viewer list on and click Save. Then no new lists are made. What was already there disappears by itself within 7 days.
- In the notice channel, SlakBot needs the View Channel, Send Messages and Embed Links permissions. Streams shorter than 10 minutes get no list.
- The viewer list card shows how many viewers opted out with !privacy in your chat. SlakBot does not show who they are.

Removing SlakBot from your server

Where **Panel → Twitch Sub Roles (or Twitch Chat-bot) → Disconnect**, then remove the bot from your server

If you remove SlakBot from your server, your settings are kept, so everything is back if you add the bot again later. You can no longer open the panel for that server. If you want your data deleted, request it at privacy@slakbot.nl.

SET UP

- 1 Have you linked your Twitch channel (for sub roles or the Twitch chatbot)? Then first go to Twitch Sub Roles or Twitch Chat-bot in the panel and click Disconnect. SlakBot then gives up its access to your Twitch channel and the chatbot stops.
- 2 Then remove SlakBot from your server the way you remove any bot.
- 3 Want your data actually deleted? Email privacy@slakbot.nl with the name or ID of your server.

GOOD TO KNOW

- Do step 1 before you remove the bot. After that you can no longer open that server's panel, while the chatbot may keep running in your Twitch chat.
- The fixed terms keep running: the viewer list, for example, still disappears after 7 days.

Viewing or deleting your data

Where **Email: privacy@slakbot.nl, or yourself with the commands below**

Anyone can ask which data SlakBot holds about them, and have it corrected or deleted. This is handled by hand: email privacy@slakbot.nl or send a message via the support Discord. You'll get an answer within 30 days. A few things you can sort out yourself right away.

COMMANDS

COMMAND	WHAT IT DOES
!privacy	In Twitch chat: delete your watch time, chat counts and place on the viewer list, and stop being counted.
/unlink-twitch	Unlinks your Twitch account in this server and removes your sub role.
!unlink	In Twitch chat: unlinks your Twitch from your Discord account, for that channel's server.
/clearwarns user:	Deletes all warnings of a member. For people with the Manage Messages permission.
/xp-reset user:	Resets a member's XP to zero. Requires Manage Server.

GOOD TO KNOW

- Deletion or export is not instant: allow up to 30 days.
- Unlinking Twitch applies per server.
- Objecting to the SlakBot ban list? slakbot.nl/en/banlijst explains what to include.
- Unhappy with how SlakBot handles your data? Raise it in the support Discord first. You can always file a complaint with the Dutch Data Protection Authority (Autoriteit Persoonsgegevens).

Need help?

Where **/help** in Discord, slakbot.nl/en/docs, slakbot.nl/en/contact and the support Discord

Type **/help** in your server to see every command you're allowed to use, with a link to the panel. Guides are at slakbot.nl/en/docs. If you're stuck, ask in the support Discord or email support@slakbot.nl. You usually get an answer within 1-2 business days.

COMMANDS

COMMAND	WHAT IT DOES
/help	Every command you're allowed to use on this server, plus the link to the panel (panel.slakbot.nl).

GOOD TO KNOW

- Support Discord: discord.gg/d9cpruNpyX. Usually the fastest, but not guaranteed during holidays or outages.
- All contact details are at slakbot.nl/en/contact.
- Bot not working? Check slakbot.nl/en/status first.
- Privacy requests: privacy@slakbot.nl (answer within 30 days).
- Found a security issue? Email security@slakbot.nl.

Ready to start?

Open the panel, pick your server and work through the checklist on the Overview page. If you get stuck, see "Need help?" in the last chapter.

This guide describes SlakBot as it works in September 2026. Features and names in the panel may change later.